

# Logical Design of $n$ -bit Comparators: Pedagogical Insight from Eight-Variable Karnaugh Maps

## Abstract

An  $n$ -bit comparator is a celebrated combinational circuit that compares two  $n$ -bit inputs  $Y$  and  $Z$  and produces three orthonormal outputs:  $G$  (indicating that  $Y$  is strictly greater than  $Z$ ),  $E$  (indicating that  $Y$  and  $Z$  are equal or equivalent), and  $L$  (indicating that  $Y$  is strictly less than  $Z$ ). The symbols ‘ $G$ ’, ‘ $E$ ’, and ‘ $L$ ’ are deliberately chosen to convey the notions of ‘Greater than,’ ‘Equal to,’ and ‘Less than,’ respectively. This paper analyzes an  $n$ -bit comparator in the general case of arbitrary  $n$  and visualizes the analysis for  $n = 4$  on a regular and modular version of the 8-variable Karnaugh-map. The cases  $n = 3, 2,$  and  $1$  appear as special cases on 6-variable, 4-variable, and 2-variable submaps of the original map. The analysis is a tutorial exposition of many important concepts in switching theory including those of implicants, prime implicants, essential prime implicants, minimal sum, complete sum and disjoint sum of products (or probability-ready expressions).

## Key Words

Comparator, Karnaugh map, Prime implicant, Minimal sum, Complete sum, Probability-ready expression.

## 1. Introduction

Modern logic digital design handles real-life problems that involve very large numbers of variables, and hence are not amenable to solution *via* heuristic manual tools but are solvable only *via* computerized algorithms. However, there is one heuristic manual tool, namely, the Karnaugh map [1-23], that plays an indispensable role in logic design as it provides pictorial insight in demonstrating

32 concepts, proving theorems, and understanding procedures by showing their details  
33 in small examples. The literature abounds with contributions that offer instructive  
34 and pedagogical expositions of the Karnaugh map and related logic design tools  
35 [24-30]. The purpose of this paper is to make yet another such contribution, as it  
36 provides a tutorial exposition of a regular and modular version of the Karnaugh  
37 map [31-34] and to utilize this version in presenting many important concepts of  
38 switching theory and logic design. This map version can be (theoretically)  
39 extended to an arbitrary large number of variables, and includes all maps of  
40 smaller sizes as special cases.

41 The Karnaugh map is an enhanced form of the truth table [9], in which two  
42 dimensions (rather than one dimension) are used, and in which reflected binary  
43 ordering or grey ordering (as opposed to direct binary ordering) is employed. The  
44  $n$ -variable map consists of  $2^n$  cells, such that every cell has  $n$  neighboring cells or  
45 logically adjacent cells. Two cells are (first) neighbors or (immediately) adjacent if  
46 their variable values except one are exactly the same. Such two cells are said to  
47 have a Hamming distance [35-43] of one or to differ in exactly one-bit position.  
48 The map is constructed such that any two logically adjacent cells are made also as  
49 visually adjacent as possible. In general, two logically adjacent cells appear as the  
50 mirror images with respect to boundary lines separating the internal and external  
51 domains of the variable in whose value the two cells differ (See Fig. 1).

52 Typically, the Karnaugh map is conveniently used up to six variables [4]. There are  
53 occasions in which Karnaugh maps of eight variables are used, in which the  
54 rectangular shape of cells is abandoned to a triangular shape [44-48]. In this paper,  
55 however, we will use the aforementioned regular and modular form of the  
56 Karnaugh map that appeared earlier in [31-34], and is such that

- 57 a) The rectangular shape of the cell is retained.
- 58 b) The internal domain of the  $(n + 1)$ st variable is introduced to be centered  
59 around the boundary lines of the  $(n - 1)$ st variable (See Fig. 2).

60 We note that the process outlined in (b) above can be, in theory, indefinitely  
61 continued. Hence, there is no theoretical upper bound on the size of the Karnaugh  
62 map constructed this way. However, as the number of variables increases, the size  
63 of the map increases exponentially, and its utility diminishes very quickly due to  
64 prohibitively increasing difficulty.

65 As a demonstration of the usefulness of the aforementioned version of the  
66 Karnaugh map, we present its case of eight variables herein. We use this map to  
67 explore the design of a well-known combinational circuit, namely an  $n$ -bit digital  
68 magnitude comparator [49-51]. Note that we deal herein only with digital (as  
69 opposed to analogue) comparators. A digital comparator typically uses two  $n$ -bit  
70 inputs  $Y$  and  $Z$ , and could possibly be

71 1. An **Identity Comparator**, which has a single output  $E$  such that  $E = 1$  when  
72  $Y = Z$ , *i.e.*, when the two inputs match bit for bit.

73 2. A **Magnitude Comparator**, which has three orthonormal outputs  $\{G, E, L\}$ ,  
74 namely  $G = 1$  when  $Y > Z$ ,  $E = 1$  when  $Y = Z$  and  $L = 1$  when  $Y < Z$ .

75 Note that a magnitude comparator includes an identity comparator as a special  
76 case. The magnitude comparator is a redundant circuit in the sense that any of its  
77 three outputs might be readily obtained from the other two. Digital  
78 Comparators are used widely in Analogue-to-Digital Converters (ADC) and to  
79 perform a variety of arithmetic operations in the Arithmetic Logic Units (ALU) of  
80 a digital computer.

81 Karnaugh-map analysis of the digital magnitude comparator is employed herein to  
82 provide instructive and pedagogical exposition of many important concepts in  
83 logic design and switching theory including those of implicants, prime implicants,  
84 essential prime implicants, minimal sum, complete sum and disjoint sum of  
85 products (or probability-ready expressions).

86 The organization of the rest of this paper is as follows. Section 2 presents a  
87 mathematical description of an  $n$ -bit magnitude digital comparator. Section 3  
88 derives expressions for the comparator outputs in minimal-sum or complete-sum  
89 form as well as in probability-ready form. Section 4 concludes the paper. To make  
90 the paper self-contained, five appendices are included. Appendix A explains basic  
91 concepts of Boolean minimization, Appendix B is about the complete sum.  
92 Appendix C defines probability-ready expressions. Appendix D briefly introduces  
93 the Boole-Shannon expansion. Appendix E deals with unate Boolean functions.

94

## 95 **2. Mathematical Description of an $n$ -bit Comparator**

96 An n-bit comparator is a (combinational) circuit (shown in Fig. 3) that compares  
 97 two n-bit inputs  $\mathbf{Y} = (Y_{n-1}Y_{n-2} \dots Y_1Y_0)_2$  and  $\mathbf{Z} = (Z_{n-1}Z_{n-2} \dots Z_1Z_0)_2$  such that

$$98 \quad \mathbf{Y} = \sum_{k=0}^{n-1} Y_k 2^k, \quad (1a)$$

$$99 \quad \mathbf{Z} = \sum_{k=0}^{n-1} Z_k 2^k. \quad (1b)$$

100 The comparator has three 1-bit outputs, namely

$$101 \quad G = \{\mathbf{Y} > \mathbf{Z}\}, \quad (2a)$$

$$102 \quad E = \{\mathbf{Y} = \mathbf{Z}\}, \quad (2b)$$

$$103 \quad L = \{\mathbf{Y} < \mathbf{Z}\}. \quad (2c)$$

104 The three variables  $G$ ,  $E$ , and  $L$  form an orthonormal set, or in other words, they  
 105 are mutually exclusive and exhaustive, *i.e.*,

$$106 \quad G \vee E \vee L = 1. \quad (3a)$$

$$107 \quad GE = EL = GL = 0. \quad (3b)$$

108 Consequently, these three variables are inter-related by the following equations.

$$109 \quad G = \bar{E}\bar{L}, \quad \bar{G} = E \vee L, \quad (4a)$$

$$110 \quad E = \bar{G}\bar{L}, \quad \bar{E} = G \vee L, \quad (4b)$$

$$111 \quad L = \bar{G}\bar{E}, \quad \bar{L} = G \vee E. \quad (4c)$$

112 Figure 4 is a display of the results above for two single-bit inputs  $\mathbf{Y} = Y_k$  and  $\mathbf{Z} =$   
 113  $Z_k$ . For this case, we simply obtain

$$114 \quad G = Y_k \bar{Z}_k = \{Y_k > Z_k\} = \overline{\{Y_k \leq Z_k\}} = \overline{\{Y_k \rightarrow Z_k\}} \quad (5a)$$

$$115 \quad E = \bar{Y}_k \bar{Z}_k \vee Y_k Z_k = \{Y_k \odot Z_k\} = \{Y_k \equiv Z_k\} \quad (5b)$$

$$116 \quad L = \bar{Y}_k Z_k = \{Y_k < Z_k\} = \overline{\{Z_k \leq Y_k\}} = \overline{\{Z_k \rightarrow Y_k\}} \quad (5c)$$

117 As seen from equations (5), the three variables  $G$ ,  $E$ , and  $L$  in the case of single-bit  
 118 inputs are given by the functions  $INHIBIT(Y_k, Z_k)$ ,  $XNOR(Y_k, Z_k)$ , and  
 119  $INHIBIT(Z_k, Y_k)$ .

### 120 3. Derivation of the Comparator Equations

121 In this section, we derive the explicit output equations for a 4-bit comparator, and  
 122 then generalize our results to an  $n$ -bit one. by obtaining the output equations in  
 123 terms of recursive relations and boundary conditions. Figure 5 is a flow chart that  
 124 compares the bits  $Y_k$  to the bits  $Z_k$  (starting from the *most significant* bit and  
 125 ending with the *least significant* one, *i.e.*, for  $k = 3, 2, 1$ , and 0. As the flow chart  
 126 indicates, the three outputs denoted as  $G_4, E_4$ , and  $L_4$  are given by

$$127 \quad G_4 = Y_3\overline{Z_3} \vee (\overline{Y_3}\overline{Z_3} \vee Y_3Z_3)(Y_2\overline{Z_2} \vee (\overline{Y_2}\overline{Z_2} \vee Y_2Z_2))(Y_1\overline{Z_1} \vee (\overline{Y_1}\overline{Z_1} \vee Y_1Z_1)Y_0\overline{Z_0}))$$

128 (6a)

$$129 \quad E_4 = \bigwedge_{m=0}^3 (\overline{Y_m} \overline{Z_m} \vee Y_m Z_m)$$

130 (6b)

$$130 \quad L_4 = \overline{Y_3}Z_3 \vee (\overline{Y_3}\overline{Z_3} \vee Y_3Z_3)(\overline{Y_2}Z_2 \vee (\overline{Y_2}\overline{Z_2} \vee Y_2Z_2))(\overline{Y_1}Z_1 \vee (\overline{Y_1}\overline{Z_1} \vee Y_1Z_1)\overline{Y_0}Z_0))$$

131 (6c)

132 Equations (6) are demonstrated by the 8-variable Karnaugh map in Fig. 6, where  
 133 the cells for which  $G_4 = 1$  are entered by  $G$  and given a light blue color, while the  
 134 cells for which  $L_4 = 1$  are entered by  $L$  and given a pale red color, and the cells for  
 135 which  $E_4 = 1$  are entered by  $E$  and left uncolored. The single map in Fig. 6 is  
 136 obtained by combining three maps for the orthonormal variables  $G_4, L_4$ , and  $E_4$ .  
 137 Both the cells for the functions  $G_4$  and  $L_4$  are covered by disjoint (non-overlapping  
 138 loops). For each of these two functions, there is one 64-cell loop, two 16-cell  
 139 loops, four 4-cell loops, and eight 1-cell loops. These loops come in four  
 140 consecutive stages, with the loops in a succeeding stage doubling in number and  
 141 diminishing to quarter size, compared to the loops in the preceding stage.  
 142 Remarkable symmetry could be observed with respect to the main diagonal of the  
 143 map.

144 Figure 6 is, in a sense, a summary of the results of equations (6) (for the 4-bit  
 145 comparator) demonstrated on an 8-variable Karnaugh map with inputs  $\mathbf{Y} =$   
 146  $(Y_3Y_2Y_1Y_0)_2$  and  $\mathbf{Z} = (Z_3Z_2Z_1Z_0)_2$ . Though the analysis is intended for  $n = 4$  on  
 147 the 8-variable map, the cases  $n = 3, 2$ , and 1 appear as special cases on 6-variable,  
 148 4-variable, and 2-variable submaps of the original map. The top left quarter of this  
 149 map is a 6-variable submap representing a 3-bit comparator with inputs  $\mathbf{Y} =$   
 150  $(Y_2Y_1Y_0)_2$  and  $\mathbf{Z} = (Z_2Z_1Z_0)_2$ . Again, the top left quarter of this submap is a 4-  
 151 variable submap representing a 2-bit comparator with inputs  $\mathbf{Y} = (Y_1Y_0)_2$  and

152  $\mathbf{Z} = (Z_1 Z_0)_2$ . Finally, the top left quarter of this latter submap is a 2-variable  
 153 submap representing a 1-bit comparator with inputs  $\mathbf{Y} = (Y_0)_2$  and  $\mathbf{Z} = (Z_0)_2$ .

154 The analysis above for  $n = 4$  on the 8-variable map of Fig. 6 can also be extended  
 155 to higher (encompassing) values of  $n$ . Figure 7 demonstrates the construction of  
 156 the  $2n$ -variable map (for the  $n$ -bit comparator) from a  $2(n - 1)$ -variable map (for  
 157 the  $(n - 1)$ -bit comparator). Theoretically, such a construction can be inductively  
 158 continued without limit. Therefore, one can easily imagine how the maps for  
 159  $n = 5, 6, 7 \dots etc.$  look like. The  $2n$ -variable map might be viewed as a *map-*  
 160 *entered map* [52-54] with two map variables  $Y_n$  and  $Z_n$ , and four major cells, each  
 161 of which having the size of a  $2(n - 1)$ -variable map. The middle point of this new  
 162 map is taken for a center of symmetry. Initially, the major cell  $\overline{Y}_n \overline{Z}_n$  is filled with  
 163 the original  $2(n - 1)$ -variable map as it is. Next, the major cell  $Y_n Z_n$  is filled with  
 164 the original  $2(n - 1)$ -variable map reflected with respect to the center of  
 165 symmetry, while the major cell  $Y_n \overline{Z}_n$  is filled uniformly with a 'G' in each of its  
 166 cells. Finally, the major cell  $\overline{Y}_n Z_n$  is filled uniformly with an 'L' in each of its  
 167 cells. In fact, one can start with a base case of the 2-variable map with inputs  
 168  $\mathbf{Y} = (Y_0)_2$  and  $\mathbf{Z} = (Z_0)_2$ , and use the recursive step suggested by Fig. 7  
 169 repeatedly, so as to construct any desirable  $2n$ -variable map.

170 Equations (6) constitute probability-ready expressions [55-60] (See Appendix C),  
 171 and hence, can be converted, on a one-to one basis, to the corresponding  
 172 expectation expressions

$$\begin{aligned}
 173 \quad E\{G_4\} = & \\
 174 \quad E\{Y_3\}E\{\overline{Z}_3\} + (E\{\overline{Y}_3\}E\{\overline{Z}_3\} + E\{Y_3\}E\{Z_3\})(E\{Y_2\}E\{\overline{Z}_2\} + (E\{\overline{Y}_2\}E\{\overline{Z}_2\} + & \\
 175 \quad E\{Y_2\}E\{Z_2\))(E\{Y_1\}E\{\overline{Z}_1\} + (E\{\overline{Y}_1\}E\{\overline{Z}_1\} + E\{Y_1\}E\{Z_1\})E\{Y_0\}E\{\overline{Z}_0\})). & \quad (7a)
 \end{aligned}$$

$$\begin{aligned}
 176 \quad & \\
 177 \quad E\{E_4\} = \bigwedge_{m=0}^3 (E\{\overline{Y}_m\}E\{\overline{Z}_m\} + E\{Y_m\}E\{Z_m\}). & \quad (7b)
 \end{aligned}$$

$$\begin{aligned}
 178 \quad E\{L_4\} = & \\
 179 \quad E\{\overline{Y}_3\}E\{Z_3\} + (E\{\overline{Y}_3\}E\{\overline{Z}_3\} + E\{Y_3\}E\{Z_3\})(E\{\overline{Y}_2\}E\{Z_2\} + (E\{\overline{Y}_2\}E\{\overline{Z}_2\} + & \\
 180 \quad E\{Y_2\}E\{Z_2\))(E\{\overline{Y}_1\}E\{Z_1\} + (E\{\overline{Y}_1\}E\{\overline{Z}_1\} + E\{Y_1\}E\{Z_1\})E\{\overline{Y}_0\}E\{Z_0\})). & \quad (7c)
 \end{aligned}$$

181 A generalization of equations (6) is possible *via* the following recursive relations

$$182 \quad G_k = Y_k \overline{Z_k} \vee (\overline{Y_k} \overline{Z_k} \vee Y_k Z_k) G_{k-1}, \quad 1 \leq k \leq n \quad (8a)$$

$$183 \quad E_k = (\overline{Y_k} \overline{Z_k} \vee Y_k Z_k) E_{k-1}, \quad 1 \leq k \leq n \quad (8b)$$

$$184 \quad L_k = \overline{Y_k} Z_k \vee (\overline{Y_k} \overline{Z_k} \vee Y_k Z_k) L_{k-1}. \quad 1 \leq k \leq n \quad (8c)$$

185 These recursive relations are used in conjunction with the boundary conditions

$$186 \quad G_0 = Y_0 \overline{Z_0}, \quad (9a)$$

$$187 \quad E_0 = \overline{Y_0} \overline{Z_0} \vee Y_0 Z_0, \quad (9b)$$

$$188 \quad L_0 = \overline{Y_0} Z_0. \quad (9c)$$

189 Equations (8) have a complete-sum version of the form

$$190 \quad CS(G_n) = Y_k \overline{Z_k} \vee (Y_k \vee \overline{Z_k}) CS(G_{k-1}), \quad 1 \leq k \leq n \quad (10a)$$

$$191 \quad CS(E_k) = (\overline{Y_k} \overline{Z_k} \vee Y_k Z_k) CS(E_{k-1}), \quad 1 \leq k \leq n \quad (10b)$$

$$192 \quad CS(L_k) = \overline{Y_k} Z_k \vee (\overline{Y_k} \vee Z_k) CS(L_{k-1}). \quad 1 \leq k \leq n \quad (10a)$$

193 Equations (10) are used together with a complete-sum version of (9), namely

$$194 \quad CS(G_0) = Y_0 \overline{Z_0}, \quad (11a)$$

$$195 \quad CS(E_0) = \overline{Y_0} \overline{Z_0} \vee Y_0 Z_0, \quad (11b)$$

$$196 \quad CS(L_0) = \overline{Y_0} Z_0. \quad (11c)$$

197 Equations (8) and (9) are also probability-ready expressions [55-60] (See  
198 Appendix C) that are useful in signal-probability calculations [61-69] as they  
199 transform on a one-to-one basis to the probability domain, namely

$$200 \quad E\{G_k\} = E\{Y_k\}E\{\overline{Z_k}\} + (E\{\overline{Y_k}\}E\{\overline{Z_k}\} + E\{Y_k\}E\{Z_k\}) E\{G_{k-1}\}, \quad (12a)$$

$$201 \quad E\{E_k\} = (E\{\overline{Y_k}\}E\{\overline{Z_k}\} + E\{Y_k\}E\{Z_k\}) E\{E_{k-1}\}, \quad (12b)$$

$$202 \quad E\{L_k\} = E\{\overline{Y_k}\}E\{Z_k\} + (E\{\overline{Y_k}\}E\{\overline{Z_k}\} + E\{Y_k\}E\{Z_k\}) E\{L_{k-1}\}. \quad (12a)$$

$$203 \quad E\{G_0\} = E\{Y_0\}E\{\overline{Z_0}\}, \quad (13a)$$

$$204 \quad E\{E_0\} = (E\{\overline{Y_0}\}E\{\overline{Z_0}\} + E\{Y_0\}E\{Z_0\}), \quad (13b)$$

$$205 \quad E\{L_0\} = E\{\overline{Y_0}\}E\{Z_0\}. \quad (13c)$$

206 Figure 8 displays all the prime implicants of  $G_4$ , each on a separate map. There are  
 207 fifteen prime-implicant loops colored in dark blue to be distinguished from other  
 208 asserted cells of  $G_4$ , which remain colored in light blue. Each of these loops  
 209 (except the first) in an enlargement of one of the loops in Fig. 6 (entered with  $G$ ),  
 210 so as to allow overlapping with earlier loops. Note that all fifteen loops pass  
 211 through the cell at row 0 and column 15, which is the all-0 cell for  $\mathbf{Z}$  and the all-1  
 212 cell for  $\mathbf{Y}$ . These prime-implicant loops are all essential. They come in four  
 213 consecutive stages, with the loops in a succeeding stage doubling in number and  
 214 diminishing to half size, compared to the loops in the preceding stage. The function  
 215  $G_4$  is a unate function with positive polarity in  $Y_3, Y_2, Y_1$  and  $Y_0$  and with negative  
 216 polarity in  $Z_3, Z_2, Z_1$  and  $Z_0$  (See Appendix E). The minimal sum (or complete  
 217 sum) for  $G_4$  is covered by one 64-cell loop, two 32-cell loops, four 16-cell loops,  
 218 and eight 8-cell loops, and is given by

$$\begin{aligned}
 219 \quad G_4 &= Y_3 \bar{Z}_3 \vee \\
 220 \quad &Y_3 Y_2 \bar{Z}_2 \vee \bar{Z}_3 Y_2 \bar{Z}_2 \vee \\
 221 \quad &Y_3 \bar{Z}_2 Y_1 \bar{Z}_1 \vee Y_3 Y_2 Y_1 \bar{Z}_1 \vee \bar{Z}_3 Y_2 Y_1 \bar{Z}_1 \vee \bar{Z}_3 \bar{Z}_2 Y_1 \bar{Z}_1 \vee \\
 222 \quad &Y_3 \bar{Z}_2 \bar{Z}_1 Y_0 \bar{Z}_0 \vee Y_3 \bar{Z}_2 Y_1 Y_0 \bar{Z}_0 \vee Y_3 Y_2 Y_1 Y_0 \bar{Z}_0 \vee Y_3 Y_2 \bar{Z}_1 Y_0 \bar{Z}_0 \vee \bar{Z}_3 Y_2 \bar{Z}_1 Y_0 \bar{Z}_0 \vee \bar{Z}_3 Y_3 Y_2 Y_0 \bar{Z}_0 \vee \\
 223 \quad &\bar{Z}_3 \bar{Z}_2 Y_1 Y_0 \bar{Z}_0 \vee \bar{Z}_3 \bar{Z}_2 \bar{Z}_1 Y_0 \bar{Z}_0
 \end{aligned} \tag{14a}$$

$$\begin{aligned}
 224 \quad & \\
 225 \quad &= Y_3 \bar{Z}_3 \vee \\
 226 \quad &(Y_3 \vee \bar{Z}_3) Y_2 \bar{Z}_2 \vee \\
 227 \quad &(Y_3 \vee \bar{Z}_3) (Y_2 \vee \bar{Z}_2) Y_1 \bar{Z}_1 \vee \\
 228 \quad &(Y_3 \vee \bar{Z}_3) (Y_2 \vee \bar{Z}_2) (Y_1 \vee \bar{Z}_1) Y_0 \bar{Z}_0
 \end{aligned} \tag{14b}$$

230 Note that the factored expression (14b) might be obtained from (10a) and (11a).  
 231 Similar analysis is possible for the function  $L_4$ .

232

## 233 4. Conclusions

234 This paper is a tutorial on the basic concepts of switching algebra, including  
 235 Boolean minimization, the complete sum (Blake canonical form), probability-ready

236 expressions, the Boole-Shannon expansion and unate Boolean functions. The topic  
237 explored in this tutorial is the design of a well-known combinational circuit,  
238 namely the  $n$ -bit digital magnitude comparator. The tool employed herein is a  
239 regular and modular version of the 8-variable Karnaugh-map, for which the case  
240  $n = 4$  of the  $n$ -bit comparator is explored. The cases  $n = 3, 2,$  and  $1$  appear as  
241 special cases on 6-variable, 4-variable, and 2-variable submaps of the original map.  
242 The analysis for  $n = 4$  on the 8-variable map is shown to be extendible  
243 (theoretically without limit) to higher (encompassing) values of  $n$ .

244

## 245 **Appendix A: Basic Concepts of Boolean Minimization**

246 This Appendix summarizes notions and concepts employed in the minimization of  
247 Boolean functions. Additional information is available in Lee [3], Muroga [4],  
248 Rushdi [5-7], Hill and Peterson [8], and Roth and Kinney [14].

249 The two **literals** of a Boolean variable  $X_m$  are its complemented form  $\bar{X}_m$  and its  
250 uncomplemented one  $X_m$ . A product (conjunction) of literals is called a **term**  $T(\mathbf{X})$   
251 if a literal for each variable appears in it at most once, *i.e.*, a term is an irredundant  
252 product (conjunction). A redundant product can be reduced to a term by  
253 eliminating repeated appearances of a literal through employment of idempotency  
254 of ‘AND.’ The constant 1 is the multiplication (ANDing) identity and is the  
255 product or term of no literals. The dual of a term is the irredundant sum  
256 (disjunction), called an **alterm**. The constant 0 is the addition (ORing) identity and  
257 is the sum or alterm of no literals. The constant 1 is not an alterm and the constant  
258 0 is not a term. A term  $T(\mathbf{X})$  is an **implicant** of a function  $f(\mathbf{X})$  (denoted by  
259  $T(\mathbf{X}) \rightarrow f(\mathbf{X})$  or  $T(\mathbf{X}) \leq f(\mathbf{X})$ ) if every  $T(\mathbf{X})$  satisfying  $\{T(\mathbf{X}) = 1\}$  also satisfies  
260  $\{f(\mathbf{X}) = 1\}$ , while the converse is not necessarily true. A term/alterm  $T_i(\mathbf{X})$  is said  
261 to subsume another term/alterm  $T_j(\mathbf{X})$  if the set of literals of  $T_j(\mathbf{X})$  is a *subset* of  
262 that of  $T_i(\mathbf{X})$  (*i.e.*, the literals of  $T_i(\mathbf{X})$  include those of  $T_j(\mathbf{X})$ ).

263 A **prime implicant**  $P(\mathbf{X})$  of a Boolean function  $f(\mathbf{X})$  is an implicant of  $f(\mathbf{X})$  such  
264 that no other term subsumed by it is an implicant of  $f(\mathbf{X})$ . An **irredundant**  
265 **disjunctive form**  $IDF(f(\mathbf{X}))$  of a Boolean function  $f(\mathbf{X})$  is a disjunction of some  
266 of its prime implicants that expresses  $f(\mathbf{X})$  but ceases to do so upon the removal of  
267 one of these prime implicants. A **minimal sum**  $MS(f(\mathbf{X}))$  (**minimal irredundant**

268 **form**  $MIF(f(\mathbf{X}))$ ) of a Boolean function  $f(\mathbf{X})$  is an irredundant disjunctive form  
269 for the function with the minimum number of prime implicants such that the total  
270 number of their literals is minimum.

271 An **essential (core)** prime implicant of  $f(\mathbf{X})$  is a prime implicant that appears in  
272 every irredundant disjunctive form for  $f(\mathbf{X})$ . For every essential prime implicant,  
273 there exists an asserted minterm of  $f(\mathbf{X})$  that subsumes it and does not subsume  
274 any other prime implicant. This means that the Karnaugh-map loop covering an  
275 essential prime implicant is the *only* loop that covers the cell of this asserted  
276 minterm. An **absolutely eliminable** prime implicant of  $f(\mathbf{X})$  is a prime implicant  
277 that does not appear in any irredundant disjunctive form for  $f(\mathbf{X})$ . A **conditionally**  
278 **eliminable** prime implicant of  $f(\mathbf{X})$  is a prime implicant that appears in some  
279 irredundant disjunctive form(s) for  $f(\mathbf{X})$ , but that does not appear in other  
280 irredundant disjunctive form(s) for  $f(\mathbf{X})$ .

281

## 282 **Appendix B: The Complete Sum (Blake Canonical Form)**

283 The **Complete Sum**  $CS(f(\mathbf{X}))$  of a Boolean function  $f(\mathbf{X})$  (also called its **Blake**  
284 **Canonical Form**  $BCF(f(\mathbf{X}))$ ) is the disjunction (ORing) of *all* its prime  
285 implicants, and nothing else [70-78]. The complete sum is a closure, unique and  
286 canonical formula for  $f(\mathbf{X})$ . It is the minimal or absorptive special case of a  
287 *syillogistic* formula of  $f(\mathbf{X})$ , where a syillogistic formula is defined as a sum-of-  
288 products formula, whose terms include, but are not necessarily confined to, all the  
289 prime implicants of  $f(\mathbf{X})$ . Complete-sum construction usually requires the two  
290 operations of: (a) absorbing a term by another, and (b) generating the consensus of  
291 two ORed terms. A brief explanation of these operations follows.

### 292 **B.1. Absorbing a Term by Another**

293 If a term  $T_1(\mathbf{X})$  subsumes (implies) another  $T_2(\mathbf{X})$ , then the disjunction ( $T_1(\mathbf{X}) \vee$   
294  $T_2(\mathbf{X})$ ) could simply be rewritten as  $T_2(\mathbf{X})$ , *viz.*

$$295 \quad T_1(\mathbf{X}) \vee T_2(\mathbf{X}) = T_2(\mathbf{X}). \quad (\text{B.1})$$

296 The deletion of  $T_1(\mathbf{X})$  in (B.1) is called absorption of the subsuming term  $T_1(\mathbf{X})$  in  
297 the subsumed term  $T_2(\mathbf{X})$ . For example, the term  $XY\bar{Z}W$  subsumes each of the  
298 sixteen terms  $XY\bar{Z}W, Y\bar{Z}W, X\bar{Z}W, XYW, XY\bar{Z}, \bar{Z}W, YW, XW, Y\bar{Z}, X\bar{Z}, XY, W, \bar{Z},$

299  $Y$ ,  $X$ , and 1. Hence, it could be deleted if it is ORed with any of them. The  
 300 complete sum is an absorptive syllogistic formula, *i.e.*, it is a syllogistic formula in  
 301 which no term subsumes another.

## 302 **B.2. Generating the Consensus of Two ORed Terms**

303 Two terms  $T_1(\mathbf{X})$  and  $T_2(\mathbf{X})$  have a consensus if and only if they have exactly one  
 304 opposition, *i.e.*, exactly one variable that appears complemented ( $\bar{X}_m$ ) in one term  
 305 (say  $T_1(\mathbf{X})$ ) and appears uncomplemented ( $X_m$ ) in the other term. In such a case,  
 306 the consensus is the ANDing of the remaining literals of the two terms, *i.e.*

$$307 \quad \text{consensus}(T_1(\mathbf{X}), T_2(\mathbf{X})) = (T_1(\mathbf{X}) / \bar{X}_m) \wedge (T_2(\mathbf{X}) / X_m), \quad (\text{B.2})$$

308 where  $(f/t)$  denotes the Boolean quotient of the function  $f$  by the term  $t$ , *i.e.*, the  
 309 restriction of  $f$  when  $t$  is asserted [59, 70, 78], *viz.*

$$310 \quad f/t = [f]_{t=1}. \quad (\text{B.3})$$

311 When two terms have a consensus, their disjunction can be augmented by this  
 312 consensus, *i.e.*

$$313 \quad T_1(\mathbf{X}) \vee T_2(\mathbf{X}) = T_1(\mathbf{X}) \vee T_2(\mathbf{X}) \vee \text{consensus}(T_1(\mathbf{X}), T_2(\mathbf{X})). \quad (\text{B.4})$$

314 For example, the terms  $A\bar{B}$  and  $BC$  have a single opposition and are represented on  
 315 the Karnaugh map by two disjoint loops sharing a border, and hence their  
 316 disjunction can be augmented by their consensus  $(A\bar{B}/\bar{B}) \wedge (BC/B) = AC$ , which  
 317 is a loop extending across the common border between the original loops and  
 318 covering the part  $A\bar{B}C$  of  $A\bar{B}$  and the part  $ABC$  of  $BC$ . By contrast, the two terms  $A$   
 319 and  $BC$  have zero opposition, and consequently non-disjoint or overlapping loops,  
 320 and possess zero or no consensus. The two terms  $A\bar{B}$  and  $\bar{A}B$  have more than one  
 321 opposition, and consequently disjoint far-away loops, and again possess zero or no  
 322 consensus [74].

323 The complete-sum formula  $CS(f)$  may be generated by a two-step iterative-  
 324 consensus procedure, in which (a) a syllogistic formula  $F$  for  $f(\mathbf{X})$  is found by  
 325 continually comparing terms and adding their consensus (if any) to the current  
 326 formula of  $f(\mathbf{X})$ , and (b) the resulting formula is converted to an absorptive one  
 327  $ABS(F)$ , again by continually comparing terms and deleting subsuming terms by  
 328 absorbing them in their subsumed terms. A streamlined algorithmic version of  
 329 iterative consensus is the Blake-Tison Method, which produces the complete sum

330 by performing *explicit consensus generation* with respect to each bi-form variable,  
 331 and following this by *absorption*. Alternatively, a *sylogistic formula* for the  
 332 function might be produced (without explicit consensus generation) through  
 333 multiplying out any suitable product-of-sums (pos) expression for the function to  
 334 produce a sum-of-products (sop) expression [77].

### 335 **Appendix C: Probability-Ready Expressions**

336 A Probability-Ready Expression [55-60] is a random expression that can be directly  
 337 transformed, on a one-to-one basis, to its statistical expectation (its probability of  
 338 being equal to 1) by replacing all logic variables by their statistical expectations, and  
 339 also replacing logical multiplication and addition (ANDing and ORing) by their  
 340 arithmetic counterparts. A logic expression is a *PRE* if

- 341 a) all *ORed* terms are *disjoint (mutually exclusive)*, and
- 342 b) all *ANDed* sums (alterms) are *statistically independent*.

### 343 344 345 **Appendix D: The Boole-Shannon Expansion**

346 An effective way for converting a Boolean formula into a *PRE* form is to (repeatedly)  
 347 employ the Boole-Shannon Expansion [59, 70], which takes the following form  
 348 when implemented *w.r.t.* a single variable  $X_k$

$$349 \quad f(\mathbf{X}) = (\bar{X}_k \wedge f(\mathbf{X}|0_k)) \vee (X_k \wedge f(\mathbf{X}|1_k)), \quad (\text{D.1})$$

350 This Boole-Shannon Expansion expresses the Boolean function  $f(\mathbf{X})$  in terms of its  
 351 two subfunctions  $f(\mathbf{X}|0_k)$  and  $f(\mathbf{X}|1_k)$ . These subfunctions are equal to the  
 352 Boolean quotients  $f(\mathbf{X})/\bar{X}_k$  and  $f(\mathbf{X})/X_k$ , and hence are obtained by restricting  $X_k$   
 353 in the expression  $f(\mathbf{X})$  to 0 and 1, respectively. If  $f(\mathbf{X})$  is a sop expression of  $n$   
 354 variables, the two subfunctions  $f(\mathbf{X}|0_k)$  and  $f(\mathbf{X}|1_k)$  are functions of at most  
 355  $(n - 1)$  variables. If the Boole-Shannon expansion is applied in sequence to the  $n$   
 356 variables of  $f(\mathbf{X})$ , the expansion tree is a complete binary tree (usually called a  
 357 Binary Decision Diagram) of  $2^n$  leaves. These leaves are functions of no variables,  
 358 or constants, and equal the entries of a corresponding conventional Karnaugh map of  
 359  $f(\mathbf{X})$  [79]. Sibling nodes (nodes at the same level) of this expansion tree constitute  
 360 the entries of a variable-entered (or a map-entered) Karnaugh map of  $f(\mathbf{X})$  [79].  
 361

### 362 **Appendix E: Unate Boolean Functions**

363 A Boolean function  $f(\mathbf{X}) = f(X_1, X_2, \dots, X_{k-1}, X_k, X_{k+1}, \dots, X_n)$  is called *unate* if  
 364 and only if it can be represented as a normal (sum-of-products or product-of-sums)

365 formula in which no variable appears both complemented and un-complemented,  
 366 *i.e.*, every variable is mono-form and no variable is bi-form. This Boolean function  
 367 is called *positive* in its argument  $X_k$ , if there exists a normal representation of the  
 368 function in which  $X_k$  does not appear complemented. This happens if and only if  
 369 every occurrence of the literal  $\bar{X}_k$  is redundant and can be eliminated, *i.e.*, if and  
 370 only if there exist functions  $f_1$  and  $f_2$  (independent of  $X_k$ ) such that [80-86]

$$371 \quad f(\mathbf{X}) = X_k f_1(X_1, X_2, \dots, X_{k-1}, X_{k+1}, \dots, X_n) \vee f_2(X_1, X_2, \dots, X_{k-1}, X_{k+1}, \dots, X_n). \quad (E.1)$$

374 A Boolean function  $f(\mathbf{X})$  is called *negative* in its argument  $X_k$ , if there exists a  
 375 normal representation of the function in which  $X_k$  does not appear un-  
 376 complemented. This happens if and only if every occurrence of the literal  $X_k$  is  
 377 redundant and can be eliminated, *i.e.*, if and only if there exist functions  $f_3$  and  $f_4$   
 378 (independent of  $X_k$ ) such that [80-86]

$$379 \quad f(\mathbf{X}) = f_3(X_1, X_2, \dots, X_{k-1}, X_{k+1}, \dots, X_n) \vee \bar{X}_k f_4(X_1, X_2, \dots, X_{k-1}, X_{k+1}, \dots, X_n). \quad (E.2)$$

382 If the function  $f(\mathbf{X})$  is *positive* in its argument  $X_k$ , then its subfunctions are  
 383  $f(\mathbf{X}|1_k) = f(\mathbf{X})/X_k = f_1 \vee f_2$  and  $f(\mathbf{X}|0_k) = f(\mathbf{X})/\bar{X}_k = f_2$ , which means that  
 384  $f(\mathbf{X}|0_k) \leq f(\mathbf{X}|1_k)$ . Similarly, if the function  $f(\mathbf{X})$  is *negative* in its argument  
 385  $X_k$ , then its subfunctions are  $f(\mathbf{X}|1_k) = f(\mathbf{X})/X_k = f_3$  and  $f(\mathbf{X}|0_k) = f(\mathbf{X})/\bar{X}_k = f_3 \vee f_4$ , which means that  $f(\mathbf{X}|1_k) \leq f(\mathbf{X}|0_k)$ .

387 All threshold (linearly-separable) functions are unate, but the converse is not true  
 388 [87-91]. The function  $X_1X_2 \vee X_3X_4$  is an example of a unate function that is not  
 389 threshold. All the prime implicants of a unate function are essential, so that it has a  
 390 single irredundant disjunctive form, which serves as both its (unique) minimal sum  
 391 and its complete sum.

392

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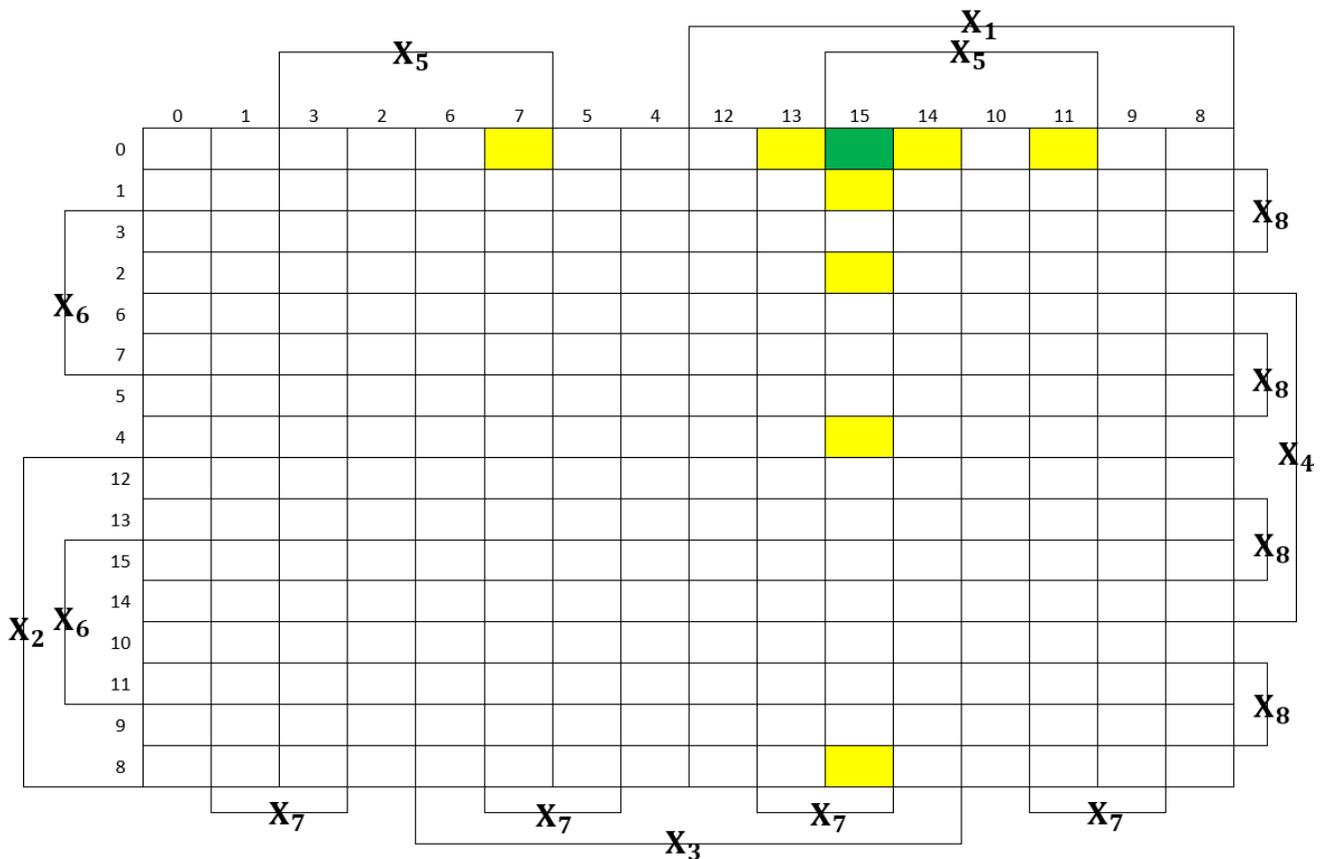
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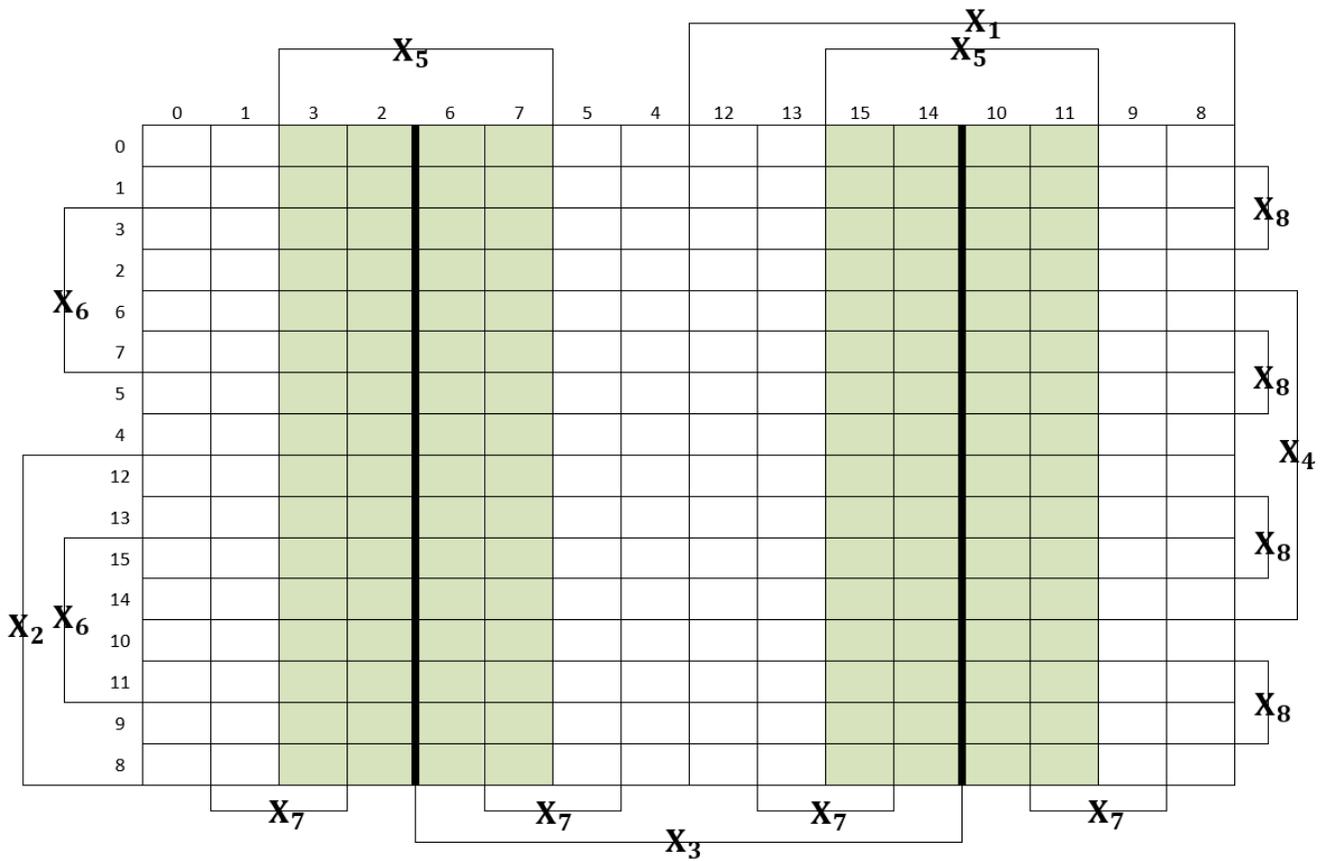
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625 Fig. 1. The general layout of the eight-variable Karnaugh map used herein. The cell  
 626 colored in green (column 15 and row 0) represents the minterm  
 627  $X_1\overline{X_2}\overline{X_3}\overline{X_4}X_5\overline{X_6}\overline{X_7}\overline{X_8}$  or the bit sequence 10101010. Its eight logically adjacent or  
 628 neighboring cells are highlighted in yellow. Only four of these cells are visually  
 629 adjacent to the original cell when the map is viewed to lie on a torus.



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633 Fig. 2. The eight-variable Karnaugh map of Fig. 1. There are two borders of the  
 634 variable  $X_3$  (separating its internal domain ( $X_3 = 1$ ) and external domain ( $X_3 =$   
 635  $0$ )), which are highlighted in bold. There are two internal regions for the variable  
 636  $X_5$  (colored) which are centered around these borders.

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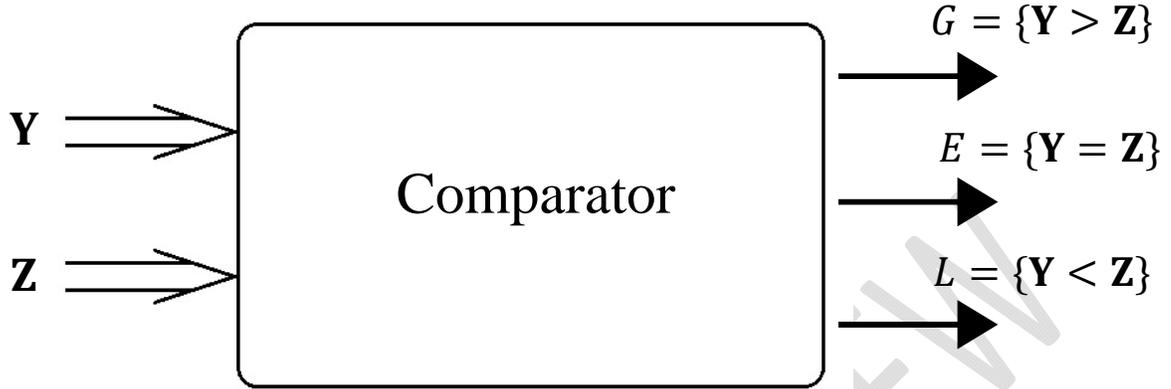
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651 Fig. 3. A comparator is a combinational circuit that compares two n-bit inputs  $\mathbf{Y}$   
652 and  $\mathbf{Z}$  and produces three orthonormal outputs  $G = \{\mathbf{Y} > \mathbf{Z}\}$ ,  $E = \{\mathbf{Y} = \mathbf{Z}\}$  and  
653  $L = \{\mathbf{Y} < \mathbf{Z}\}$  such that  $G \vee E \vee L = 1$ ,  $GE = EL = LG = 0$ , and consequently  
654  $G = \bar{E}\bar{L}$ ,  $E = \bar{G}\bar{L}$ , and  $L = \bar{G}\bar{E}$ .

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		$Y_k$
	$\{\bar{Y}_k \bar{Z}_k = 1\} \rightarrow \{E = 1\}$	$\{Y_k \bar{Z}_k = 1\} \equiv \{G = 1\}$
$Z_k$	$\{\bar{Y}_k Z_k = 1\} \equiv \{L = 1\}$	$\{Y_k Z_k = 1\} \rightarrow \{E = 1\}$

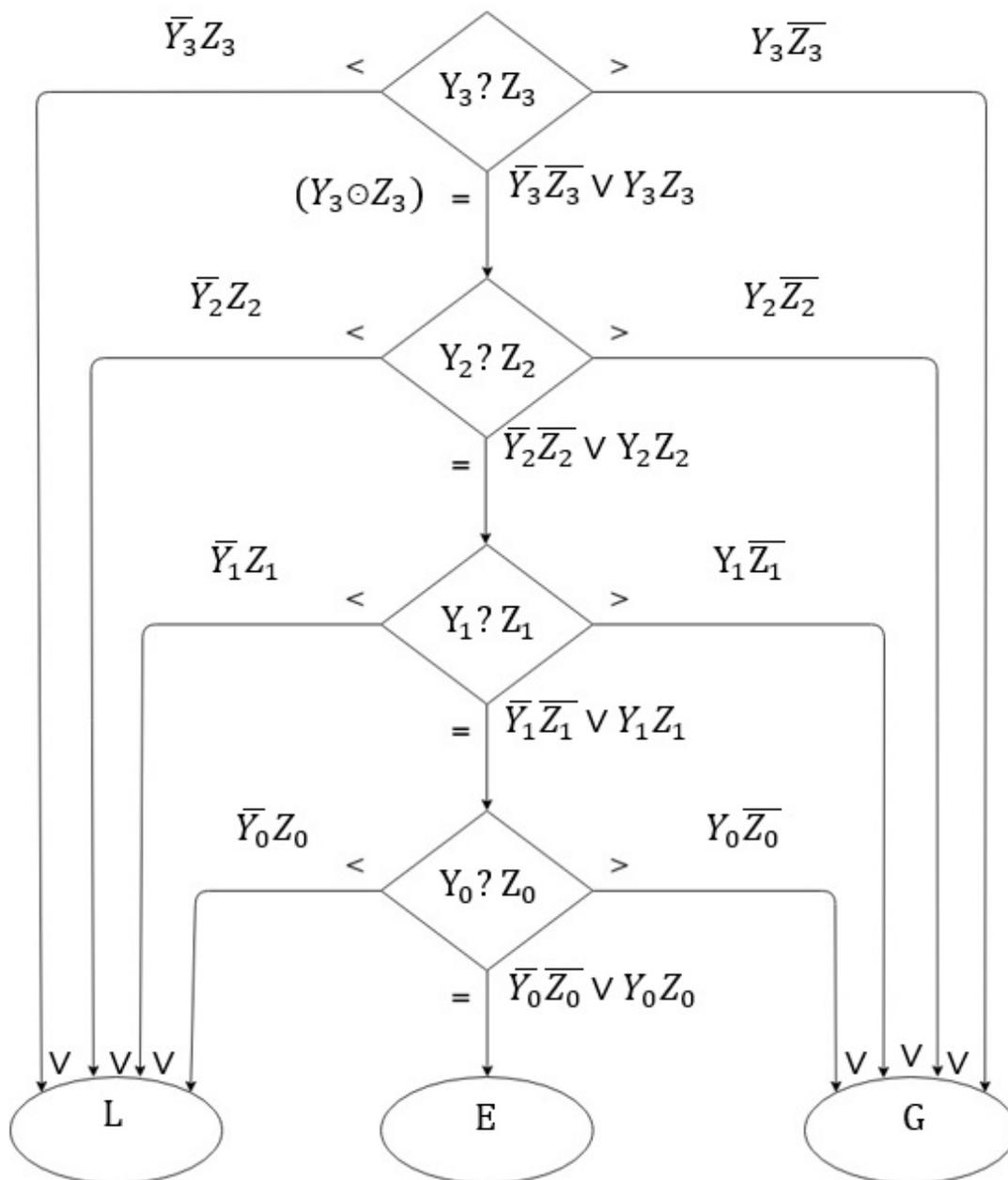
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659 Fig. 4. Karnaugh map for two single-bit inputs  $Y_k$  and  $Z_k$ . Note that  $\{E = 1\} \equiv$   
 660  $\{\bar{Y}_k \bar{Z}_k = 1\} \vee \{Y_k Z_k = 1\} \equiv \{\bar{Y}_k \bar{Z}_k \vee Y_k Z_k = 1\}$ .

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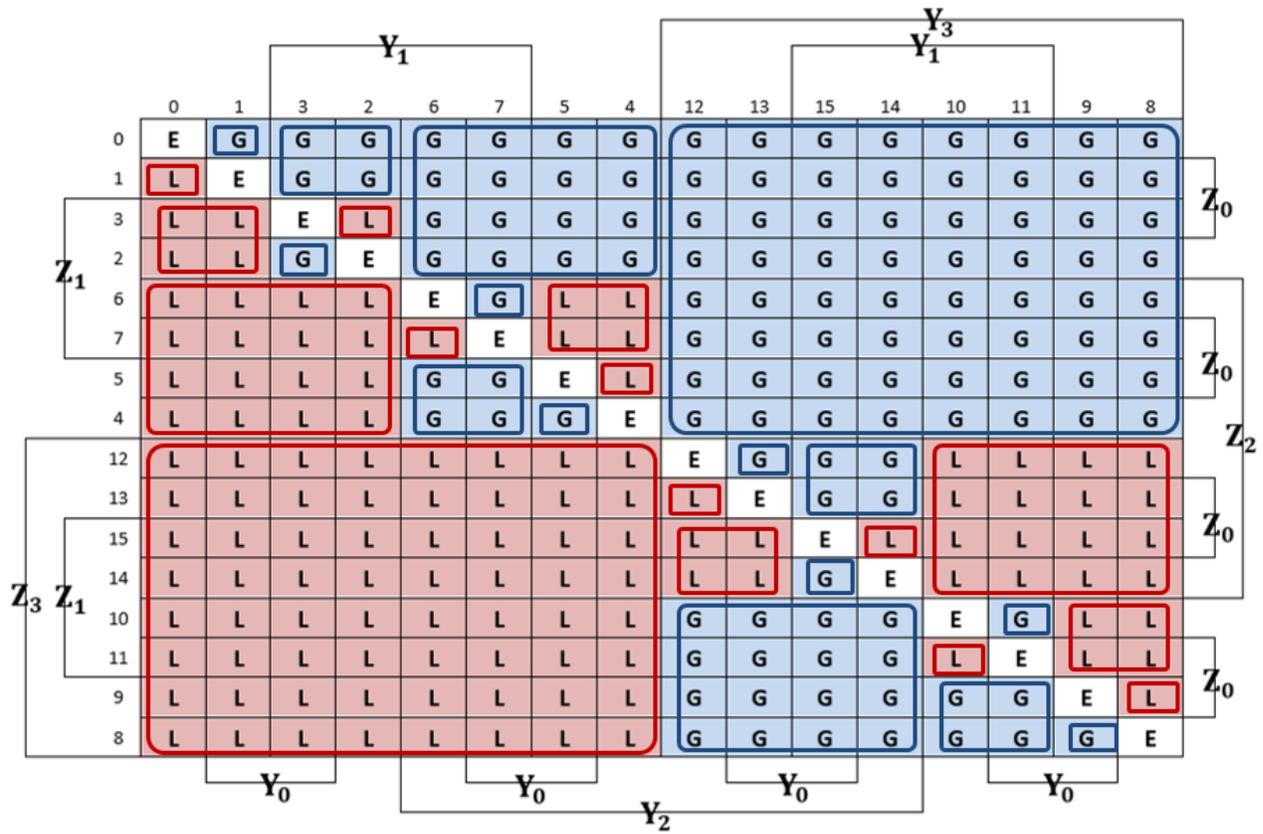
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665 Fig. 5. A flow chart depicting the comparison of a four-bit input  $\mathbf{Y} = (Y_3Y_2Y_1Y_0)_2$   
 666 to another four-bit input  $\mathbf{Z} = (Z_3Z_2Z_1Z_0)_2$ . The comparator starts by comparing  
 667 the highest-order or most-significant bits (MSB) first. If equality exists ( $Y_3 = Z_3$ ),  
 668 then the comparator compares the next lower bits and so on until it reaches the  
 669 lowest-order or least-significant bits (LSB). If equality still exists then the two  
 670 numbers are defined as being equal ( $\mathbf{Y} = \mathbf{Z}$ ). If inequality is detected at any stage  
 671 (either  $Y_k > Z_k$  or  $Y_k < Z_k$ ) the relationship between the two numbers  $\mathbf{Y}$  and  $\mathbf{Z}$   
 672 is determined (respectively as  $\mathbf{Y} > \mathbf{Z}$  or  $\mathbf{Y} < \mathbf{Z}$ ) and no further comparison is  
 673 needed.

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677 Fig. 6. A summary of the results of equations (6) (for the 4-bit comparator)  
 678 demonstrated on an 8-variable Karnaugh map with inputs  $\mathbf{Y} = (Y_3Y_2Y_1Y_0)_2$  and  
 679  $\mathbf{Z} = (Z_3Z_2Z_1Z_0)_2$ . The top left quarter of this map is a 6-variable submap  
 680 representing a 3-bit comparator. Again, the top left quarter of this submap is a 4-  
 681 variable submap representing a 2-bit comparator. Finally, the top left quarter of  
 682 this latter submap is a 1-variable submap representing a 1-bit comparator.  
 683 Remarkable symmetry could be observed with respect to the main diagonal of the  
 684 map.

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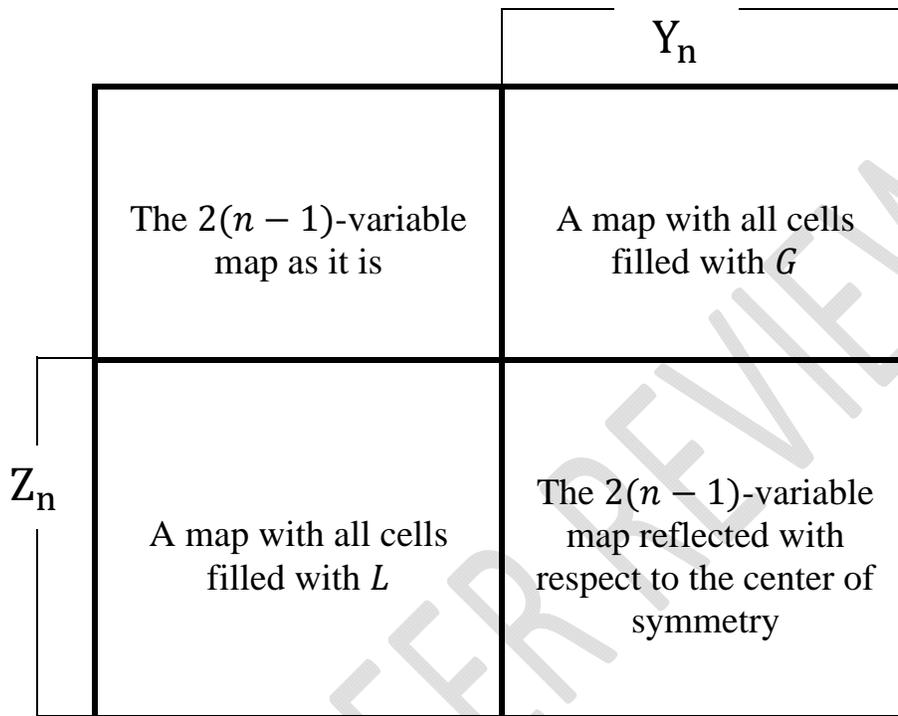
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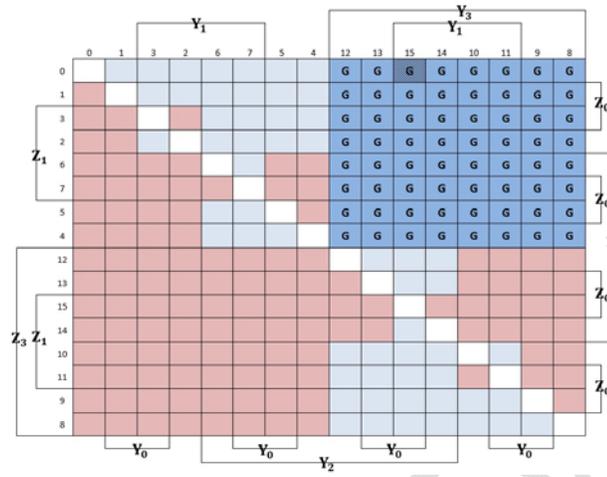
699 Fig. 7. Construction of the  $2n$ -variable map (for the  $n$ -bit comparator) from the  
700  $2(n - 1)$ -variable map (for the  $(n - 1)$ -bit comparator). Theoretically, such a  
701 construction can be inductively continued without limit.

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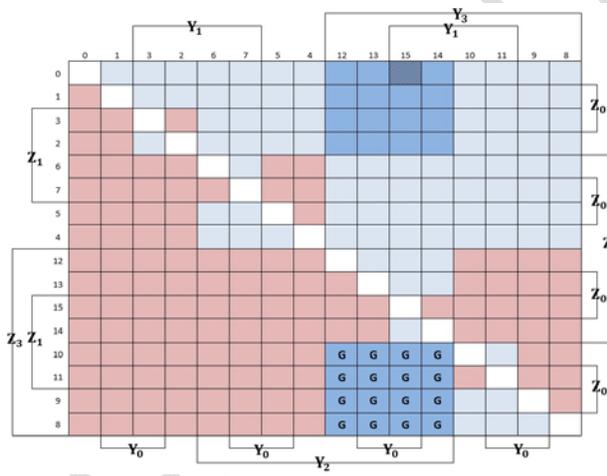


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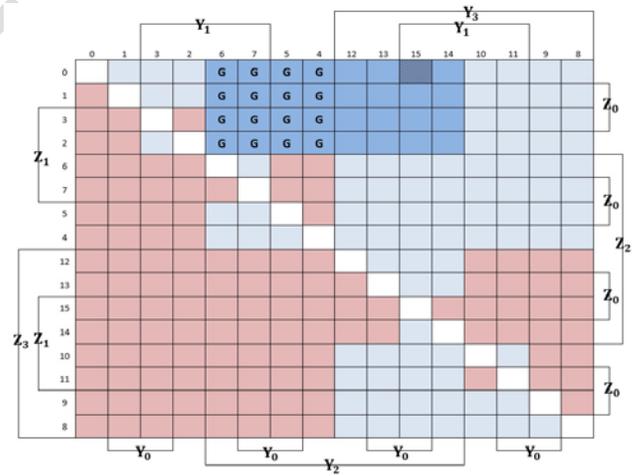
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(a)  $Y_3\bar{Z}_3$



(b1)  $Y_3Y_2\bar{Z}_2$



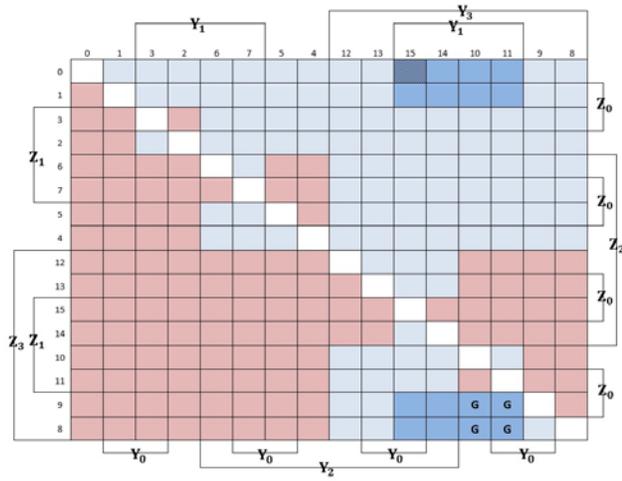
(b2)  $\bar{Z}_3Y_2\bar{Z}_2$

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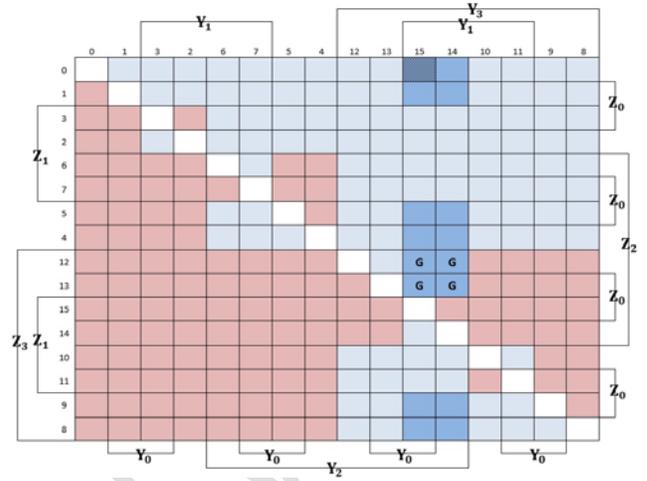
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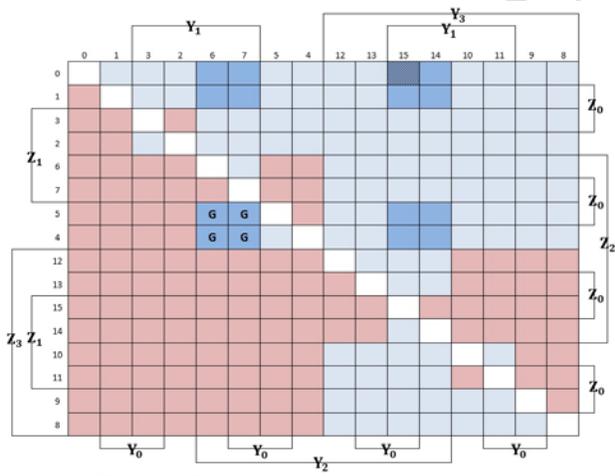
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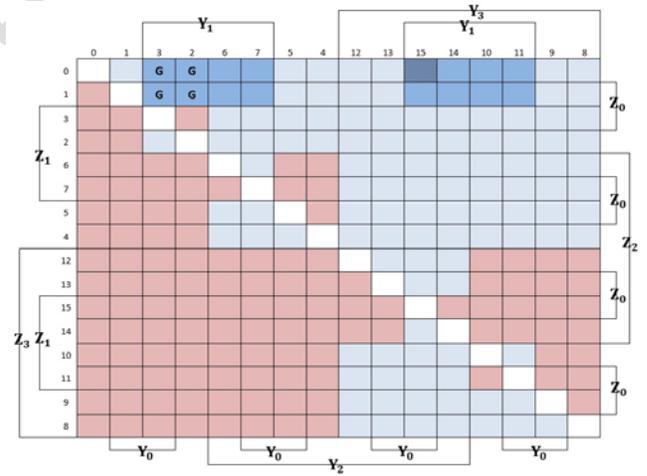
(c1)  $Y_3 \bar{Z}_2 Y_1 \bar{Z}_1$



(c2)  $Y_3 Y_2 Y_1 \bar{Z}_1$



(c3)  $\bar{Z}_3 Y_2 Y_1 \bar{Z}_1$



(c4)  $\bar{Z}_3 \bar{Z}_2 Y_1 \bar{Z}_1$

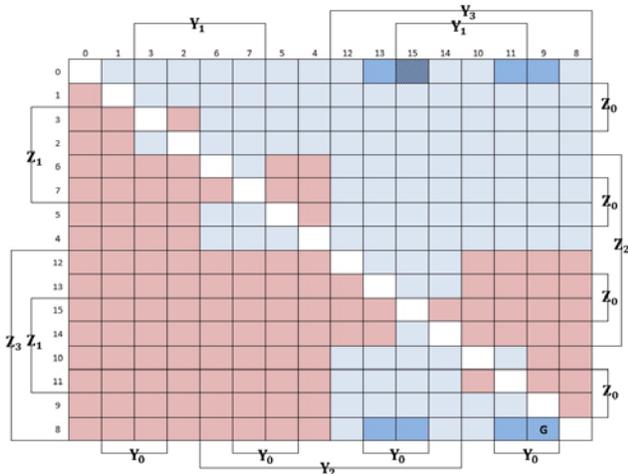
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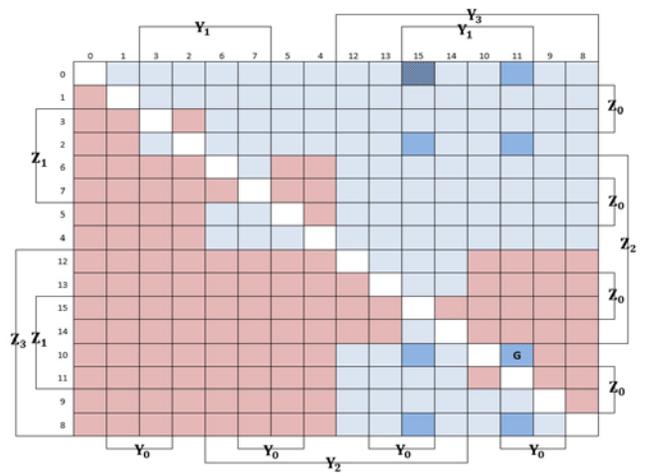
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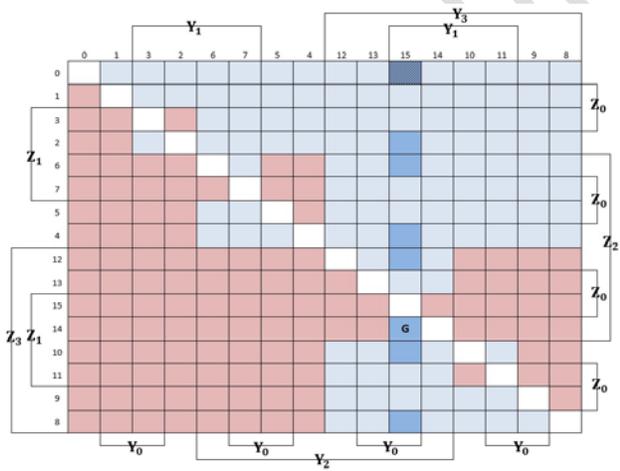
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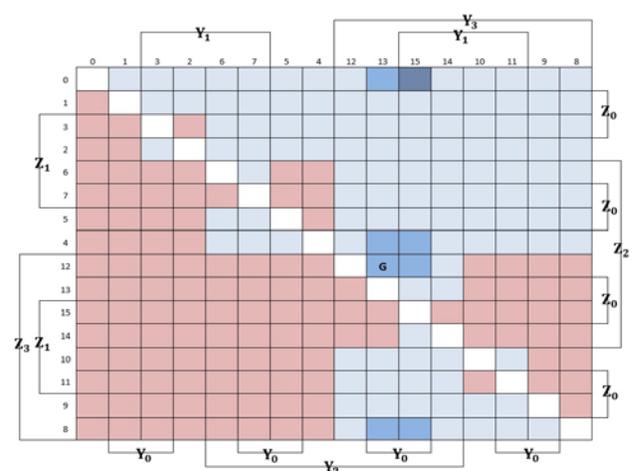
(d1)  $Y_3 \bar{Z}_2 \bar{Z}_1 Y_0 \bar{Z}_0$



(d2)  $Y_3 \bar{Z}_2 Y_1 Y_0 \bar{Z}_0$



(d3)  $Y_3 Y_2 Y_1 Y_0 \bar{Z}_0$

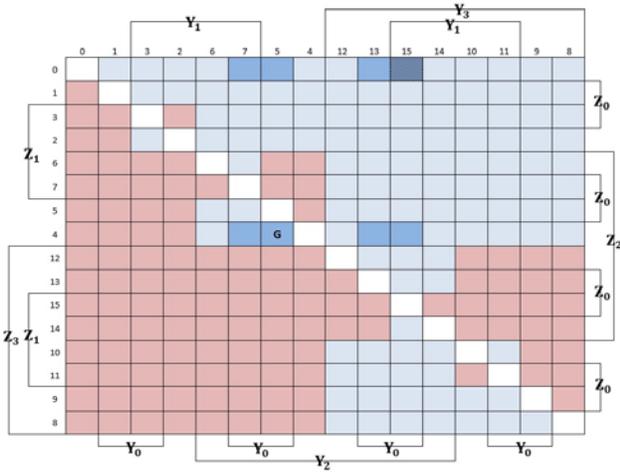


(d4)  $Y_3 Y_2 \bar{Z}_1 Y_0 \bar{Z}_0$

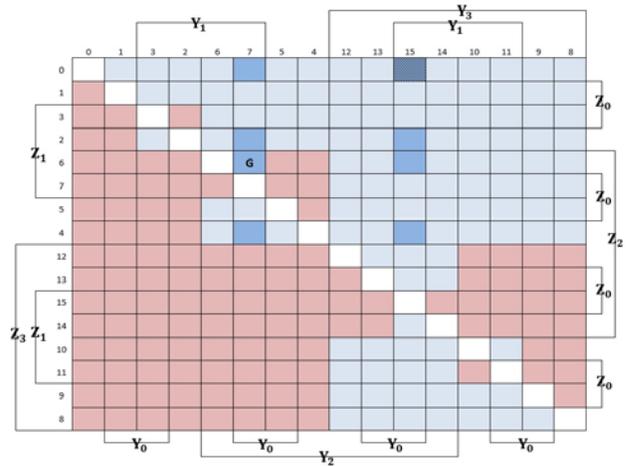
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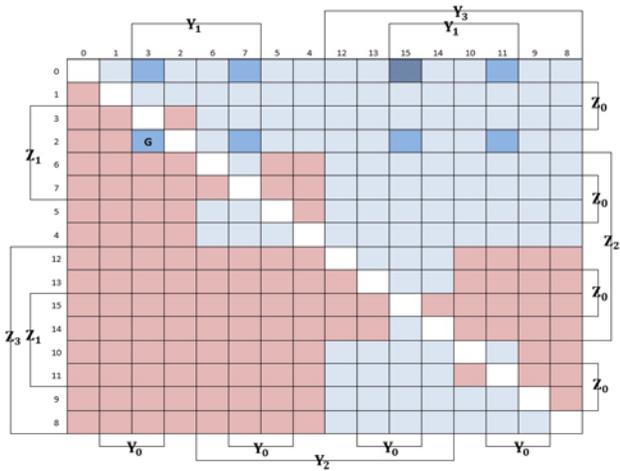
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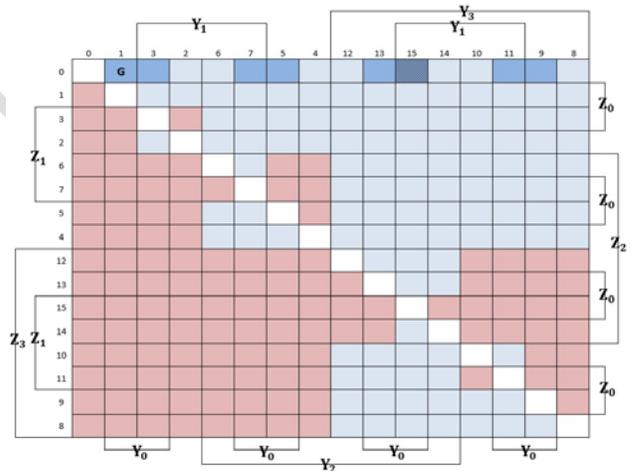
(d5)  $\bar{Z}_3 Y_2 \bar{Z}_1 Y_0 \bar{Z}_0$



(d6)  $\bar{Z}_3 Y_2 Y_1 Y_0 \bar{Z}_0$



(d7)  $\bar{Z}_3 \bar{Z}_2 Y_1 Y_0 \bar{Z}_0$



(d8)  $\bar{Z}_3 \bar{Z}_2 \bar{Z}_1 Y_0 \bar{Z}_0$

717 Fig. 8. A complete sum (and also a minimal sum) for  $G_4$  given by loops on fifteen maps. Note  
 718 that this coverage proves that  $G$  is a unate function (with a positive polarity in  $Y_k$  ( $0 \leq k \leq 3$ )  
 719 and a negative polarity in  $Z_k$  ( $0 \leq k \leq 3$ ). Note that all loops pass through the shaded cell  
 720  $(Y_3 Y_2 Y_1 Y_0 Z_3 Z_2 Z_1 Z_0) = (11110000)$ , which is the all-1 cell for  $\mathbf{Y}$  and the all-0 cell for  $\mathbf{Z}$ . Each  
 721 of the fifteen loops in this figure is an *essential* prime-implicant loop, since it is the only loop  
 722 covering some of its cells. For example, the loop  $\bar{Z}_3 \bar{Z}_2 \bar{Z}_1 Y_0 \bar{Z}_0$  in (d8) is the only PI loop covering

723 the cell  $\bar{Y}_3\bar{Z}_3\bar{Y}_2\bar{Z}_2\bar{Y}_1\bar{Z}_1Y_0\bar{Z}_0$  (labelled with G). This cell has three asserted neighbors only, and if  
724 it could be covered by an 8-cell loop (which is the case herein), such a loop would be an essential  
725 PI loop.

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