

Performance Assessment of Principal Component Analysis and Kernel Principal Component Analysis using TOAM Database

Abstract

Face Recognition algorithms can be classified into Appearance-based (Linear and Non-Linear Appearance-based) and Model-based Algorithms. Principal Component Analysis (PCA) is an example of Linear Appearance-based which performs a linear dimension reduction while Kernel Principal Component Analysis (KPCA) is an example of non-linear appearance methods. The study focuses on the performance assessment of PCA and KPCA face recognition techniques. The assessment is carried out base on computational time using Testing Time and recognition accuracy on created database identified as TOAM database. The created database is mainly for this research purpose and it contains 120 face images of 40 persons frontal faces with 3 images of each individual under different lighting, facial expressions, occlusions, environment and time. 80 images was used for training while 40 is use for testing the images to test the recognition accuracy and computational time of the system. The findings reveal an Average Testing Time of 1.5475 seconds for PCA and 67.0929 seconds for KPCA indicating a longer Computational time for KPCA than PCA. It also reveals that PCA has 72.5% performance recognition accuracy while KPCA has 80.0% performance recognition accuracy indicating that KPCA outperforms the PCA in terms of recognition accuracy.

Keywords: Kernel Principal Component Analysis, Principal Component Analysis, Performance, Face recognition, Computational time.

1. Introduction

Rise in criminals in the world especially in Nigeria is as a result of poor identification and verification of citizenry and immigrants. Several methods of identification has been in existence

30 from time immemorial such as tribal marks, names, intonations and so on. Also, passwords
31 (knowledge-based scheme) and ID cards (token-based schemes) have been used to validate the
32 identity of an individual intending to access the services offered by an application **such as online**
33 **transaction**. Establishing the identity of an individual is of paramount importance in our highly
34 networked society (Ross, 2007). All the listed methods for user authentication have several
35 limitations for example tribal mark is tagged as crude and defacing, simple passwords can be
36 revealed or easily guessed by unauthorized users, complex passwords can be difficult to recollect for
37 a legitimate user, ID cards can be misplaced, forged or stolen. In order to have a strong and better
38 mode of identification and verification biometric is adopted. Biometric is highly reliable, cannot be
39 easily faked, provides strong authentication and user convenience. Among the mostly used biometric
40 features are the face, fingerprint, voice, **Deoxyribonucleic Acid** (DNA), retina, and the iris.
41 Face Recognition (FR) is a Visual Biometric. It utilizes distinctive features of the face to
42 authenticate users. The discipline that cut across FR includes computer vision, neural network,
43 pattern recognition and image processing (Sushma, Sarita, & Rakesh, 2011). Major benefits of facial
44 recognition are that it is non-**intrusive**, hands-free, continuous and accepted by most users (Bolle,
45 Connell, Pankanti, Ratha & Senior, 2004). Those major identified challenges hindering face
46 recognition system are illumination, ageing, camera quality, the emotional perception and occlusion.
47 Also, Fagbola, Olabiyisi, Egbetola, and Oloyede, (2017) said face recognition from unconstrained
48 scenes has been a subject of debate among researchers as a result of the massive influx of video
49 surveillance system (VSS) and other ubiquitous hand-held video capturing devices.

50

51 **2. Related Literature**

52 **2.1 Related Literature**

53 Support Vector Machine-based algorithm is judged with a principal component analysis (PCA)
54 based algorithm on a difficult set of images from the FERET database (Philips, 1999). Performance
55 was measured for both verification and identification setups. The identification performance for
56 SVM is **77% to** 78% while PCA is 54%. PCA has 13% verification as against SVM 7%.

57 **In 2003**, Draper, Baek, Bartlett and Beveridge, **(2003) assess** Principal Component Analysis (PCA)
58 and Independent Component Analysis (ICA) face recognition system. **The work** explores the space

59 of PCA and ICA comparisons with four different distance measures on two tasks (facial identity and
60 facial expression). In all cases, PCA performs well but not as well as ICA.

61 Adedeji, Omidiora, Olabiyisi and Adigun, (2012) used recognition accuracy, total training time and
62 average recognition time as performance metrics in evaluation of Optimised PCA (OPCA) and
63 Projection Combined PCA ((PC)2A) techniques. The outcomes of assessment between both methods
64 based on black faces showed that OPCA and (PC)2A provided recognition accuracies between 96%
65 to 64% and between 95% to 60% respectively. The results showed that OPCA required more
66 training time than (PC)2A but it acquired a longer time to recognize images with (PC)2A than
67 OPCA. General results shown that OPCA performed better than (PC)2A.

68 Aluko, Omidiora, Adetunji and Odeniyi, (2015) perform their experiment on three selected PCA-
69 based techniques for face recognition. Principal Component Analysis (PCA), Binary Principal
70 Component Analysis (BPCA), and Principal Component Analysis – Artificial Neural Network
71 (PCA-ANN). The result showed that PCA, BPCA and PCA-ANN had recognition rates of 91%,
72 86% and 94% with recognition time of 5.2 seconds, 5.5 seconds and 140.5 seconds when 75
73 eigenvectors were selected. The occurrence assessment of the three PCA-based systems revealed
74 that PCA – ANN techniques gave the best recognition rate of 94% with a trade-off in recognition
75 time.

76 **2.2 Feature Extraction Algorithms**

77 Several feature extraction algorithms are in existence, most of them are used in areas other than face
78 recognition. Some of well-known feature extraction algorithms are Principal Component Analysis
79 (PCA), Kernel PCA, Linear Discriminant Analysis (LDA), Independent Component Analysis (ICA),
80 Active Shape Models (ASM), Discrete Cosine Transform (DCT), Neural Network based methods,
81 Semi-supervised Discriminant Analysis and so on. Face recognition algorithms can be classified as
82 either geometry based or template based algorithms (Torres, 2004). Guo, Zhang and Li (2001) in
83 their own case classified FB algorithm as Appearance based and Model based Algorithms. They
84 furthered group Appearance based algorithm into Linear and Non-linear appearance based while the

85 Model based can be 2D or 3D. Linear appearance-based methods perform a linear dimension
 86 reduction examples of this approach are PCA, LDA or ICA while non-linear appearance methods are
 87 more knotty, Kernel PCA (KPCA) is an example. One example each of the linear and non-linear will
 88 be used for the assessment to determine the performance of linear over non-linear feature extraction
 89 algorithms.

90 **2.3 Principal Component Analysis**

91 The actual target of PCA is the dimensionality reduction. It is a scientific gismo for achieving
 92 dimensionality reduction in face recognition system. It is also known as Eigenspace projection or
 93 Karhunen-Loeve transformation (Turk & Pentland, 1991). The main idea of using PCA for face
 94 recognition is to express the large 1-D vector of pixels constructed from 2-D facial image into the
 95 compact principal components of the feature space (Aluko, Omidiora, Adetunji & Odeniyi, 2015).
 96 Karl Pearson invented PCA in 1901, but proposed for pattern recognition 64 years later. Finally, it
 97 was applied to face representation and recognition in the early 90's (Turk & Pentland, 1991).
 98 Usually the mean \bar{x} is extracted from the data, so that PCA is equivalent to Karhunen-Loeve
 99 Transform (KLT). So, let $X_{n \times m}$ be the data matrix where x_1, \dots, x_m are the image vectors (vector
 100 columns) and n is the number of pixels per image. The KLT basis is obtained by solving the
 101 eigenvalue problem where C_x is the covariance matrix of the data.

$$102 \quad C_x = \Phi \Lambda \Phi^T$$

$$103 \quad C_x = \frac{1}{m} \sum_{i=1}^m x_i x_i^T$$

104 $\Phi = [\phi_1, \dots, \phi_n]$ is the eigenvector matrix of C_x . Λ is a diagonal matrix, the eigenvalues $\lambda_1, \dots, \lambda_n$ of
 105 C_x are located on its main diagonal. λ_i is the variance of the data projected on ϕ_i .

107 **2.3.1 Some function in Principal Component Analysis (PCA) Algorithm**

```
108 function [m, A, Eigenfaces] = EigenfaceCore(T)
109 % Use Principal Component Analysis (PCA) to determine the most
110 % discriminating features between images of faces.
111
112 %% Calculating the mean image
113 m = mean(T,2);
114 % Computing the average face image m = (1/P)*sum(Tj's)    (j = 1 : P)
115 Train_Number = size(T,2);
116
117 %% Calculating the deviation of each image from mean image
```

```

118 A = [];
119 for i = 1 : Train_Number
120     temp = double(T(:,i)) - m;
121 % Computing the difference image for each image in the training set Ai = Ti - m
122     A = [A temp]; % Merging all centered images
123 end
124
125 %%% Snapshot method of Eigenface methods
126
127 L = A'*A;
128 % L is the surrogate of covariance matrix C=A*A'.
129 [V D] = eig(L);
130 % Diagonal elements of D are the eigenvalues for both L=A'*A and C=A*A'.
131
132 %%% Sorting and eliminating eigenvalues
133 L_eig_vec = [];
134 for i = 1 : size(V,2)
135     if( D(i,i)>1 )
136         L_eig_vec = [L_eig_vec V(:,i)];
137     end
138 end
139
140 %%% Calculating the eigenvectors of covariance matrix 'C'
141 Eigenfaces = A * L_eig_vec; % A: centered image vectors
142

```

143 **2.4 Kernel PCA**

144 Kernel Principal Component Analysis is the nonlinear form of PCA, which is good in
145 accomplishment of complicated spatial structure of high-dimensional features. Its basic methodology
146 is to apply a non-linear mapping to the input ($\Psi(x): \mathbb{R}^N \rightarrow \mathbb{R}^L$) and then solve a linear PCA in the
147 resulting feature subspace. The mapping of $\Psi(x)$ is made implicitly using kernel functions

$$148 \quad k(x_i, x_j) = (\Psi(x_i) \cdot \Psi(x_j))$$

149 where n the input space correspond to dot- products in the higher dimensional feature space.

150

151 **2.4.1 Some function in Kernel Principal Component Analysis (KPCA) Algorithm**

```

152 %%% Calculating the mean image
153 m = mean(T,2);
154 % Computing the average face image m = (1/P)*sum(Tj's)    (j = 1 : P)
155 Train_Number = size(T,2);
156
157 %%% Calculating the deviation of each image from mean image
158 A = [];
159 for i = 1 : Train_Number
160     temp = double(T(:,i)) - m;
161 % Computing the difference image for each image in the training set Ai = Ti - m
162     A = [A temp]; % Merging all centered images
163 end
164
165 % Using the Gaussian Kernel to construct the Kernel K

```

```

166 % K(x,y) = exp(-(x-y)^2/2(sigma)^2)
167 % K is a symmetric Kernel
168 K = zeros(size(A,2),size(A,2));
169 for row = 1:size(A,2)
170     for col = 1:row
171         temp = sum((A(:,row) - A(:,col)).^2));
172         K(row,col) = exp(-temp./(2*(0.26*size(T,1))^2)); % sigma = 1
173     end
174 end
175 K = K + K';
176 % Dividing the diagonal element by 2 since it has been added to itself
177 for row = 1:size(T,2)
178     K(row,row) = K(row,row)/2;
179 end
180 one_mat = ones(size(K));
181 K_center = K - one_mat*K - K*one_mat + one_mat*K*one_mat;
182
183 %%%K_center is inner dot product matrix in feature space matrix vector
184 [V,D] = eig(K_center);
185 evecs = V;
186 evals = real(diag(D));
187 for i=1:Train_Number,
188     evecs(:,i) = evecs(:,i)/(sqrt(evals(i)));%dividing eigen vector by sqr root of
189     corresponding eig values
190 end
191 %%% Calculating the eigenvectors of covariance matrix 'C'
192 Eigenfaces = A * evecs; % A: centered image vectors
193 ProjectedImages = [];
194 Train_Number = size(Eigenfaces,2);
195 for i = 1 : Train_Number
196     temp = Eigenfaces'* A(:,i); % Projection of centered images into facespace
197     ProjectedImages = [ProjectedImages temp];
198     ProjectedImages1 =imresize(ProjectedImages ,[40,40]);
199     set(handles.text3,'string','Aggregating Features Vectors');
200     axes(handles.axes1);
201     imshow(ProjectedImages1 );
202     pause(0.1)
203
204 end
205

```

3. Methodology

3.1 Database Setup

Adedeji, Omidiora, Olabiyisi and Adigun (2012) pointed out that the higher the resolution of cropped image, the more time it takes to train the database and that the total training time also increases with increase in the number of training images per person. Putting this in mind a Face Recognition System Database containing 120 facial images was created purposely for the research work and identified it as TOAM DATABASE. 40 persons frontal faces with 3 images of each individual under different lighting, facial expressions, occlusions, environment and time was captured into the database . The captured images go through geometric normalisation in order to get

215 better output. 80 images were used for training while 40 were used for testing. The images in TOAM
216 database were transformed into gray colour in order to make suitable for the FR system because two-
217 dimensional arrays are required by majority of the face recognition algorithms for analysis.

218

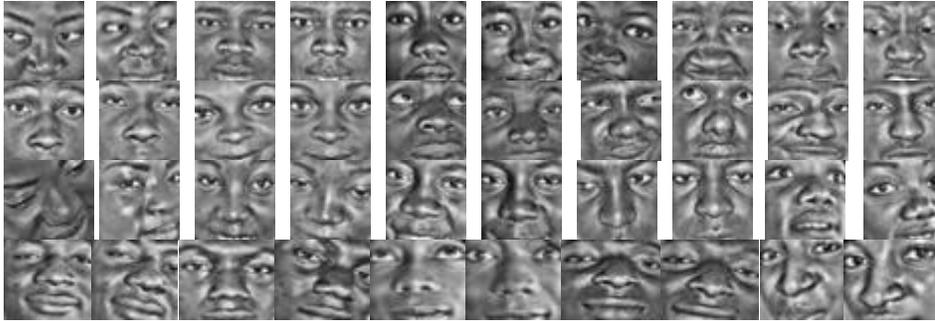
219

220

221

222

223



224 Figure 1: Some of the images used for training TOAM database

225

226

3.2 System Design

227 MATLAB R2015a was used to implement PCA and KPCA algorithms on Intel(R) Celeron (R) CPU
228 with 1.60GHz Processor speed. The experiment was with total of 120 facial images, out of which 80
229 images were used as shown in Table 1. At the end of the experiment, recognized index in Database
230 and **Testing** time were used as performance metrics to determine the computational time and
231 recognition accuracy. The system consists of number of modules: image acquisition, Feature
232 extraction, recognition accuracy. PCA and KPCA are the two dimensionality reduction algorithms
233 used in the feature extraction in face recognition and Euclidean distance was used for classification
234 technique.

235 Table 1: Analysis of the Data used for the in TOAM database

Number of persons	40
Number of sample per persons	3
Number of Total sample	120
Number of Training set	80
Number of Testing sample	40

236

237

3.2.1 Image acquisition

238 Images were captured with camera for the setup database identified as “TOAM Database”.
 239 The images captured went through geometric normalisation in order to get better output. 80
 240 images designated for training while 40 will be used for testing as shown in Table 1. The
 241 images in the database were transformed into gray colour.

3.2.2 Feature Extraction

243 Feature extraction is the act of obtaining momentous evidence from a face image. It process
 244 must be efficient in terms of computing time and memory usage. Dimensionality reduction
 245 and feature selection are the main stages in Feature extraction.

3.2.3 Euclidean Distance

247 Euclidean distance or Euclidean metric is used as a classifier for incoming test data. It is an
 248 ordinary straight line distance between two points in the plane e.g Practical Machine
 249 Learning. It scrutinizes the root of square difference between matches of a pair of objects.

$$d_i = \sqrt{\sum_{n=1}^n (x_{ik} - x_{jk})^2} \dots 1$$

4. Result and Discussion

252 Table 2: Analysis of Computational Time for both PCA and KPCA using the same sample images

IMAGE	PCA TESTING TIME (Seconds)	KPCA TESTING TIME (Seconds)
1	1.6323	67.26878
2	1.5212	67.18138
3	1.5536	67.17698
4	1.5065	67.09458
5	1.5333	66.99618
6	1.5881	67.11408
7	1.5204	67.01988
8	1.5088	67.15838
9	1.5432	67.07368
10	1.5360	67.18768
11	1.5242	67.15048

12	1.5538	67.42578
13	1.4931	66.99218
14	1.5349	67.21768
15	1.5439	67.21188
16	1.5497	67.29888
17	1.5257	67.10158
18	1.5435	67.27998
19	1.5237	66.99628
20	1.5453	67.07438
21	1.5414	67.22328
22	1.5374	67.14088
23	1.5468	67.23318
24	1.5342	67.24188
25	1.5396	67.35968
26	1.5572	67.12928
27	1.5809	67.69498
28	1.5747	67.25228
29	1.5240	68.97878
30	1.5565	68.36638
31	1.5929	66.90718
32	1.5386	67.06158
33	1.5257	66.89868
34	1.5680	66.99938
35	1.5701	66.95388
36	1.5853	67.08668
37	1.5665	66.91238
38	1.5676	68.77168
39	1.5568	68.33738
40	1.5560	67.49338
Total	61.9014	2683.925
Average	1.5475	67.3016

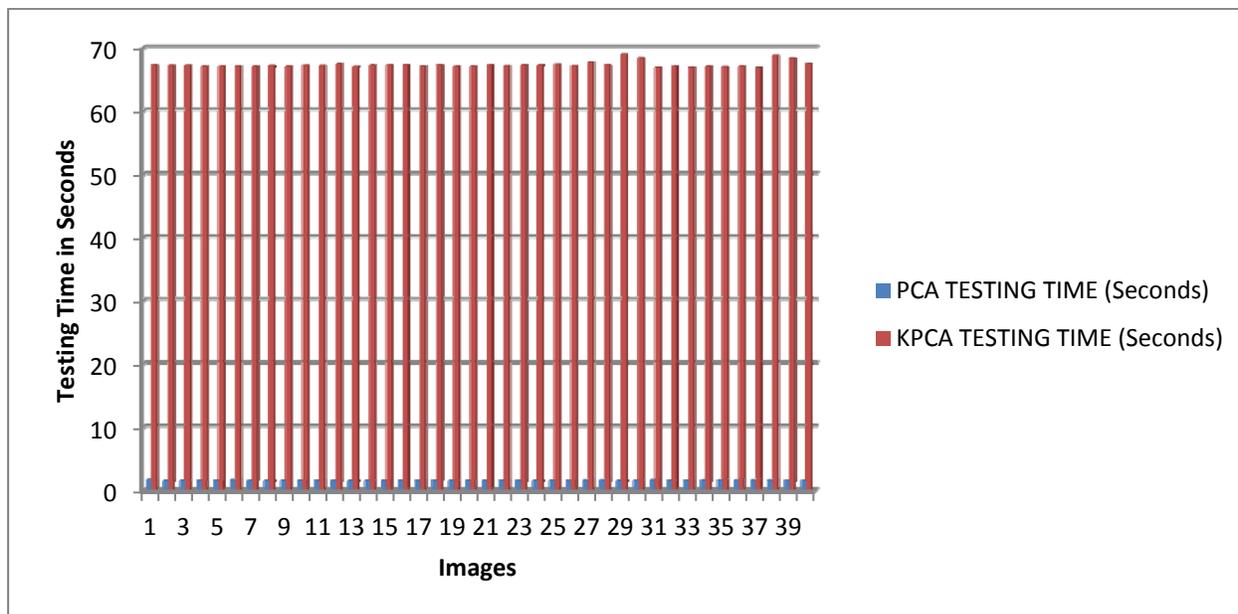
253

254 Table 2 and Figure 2 shown the variation of Testing Time (TT) used by both PCA and KPCA on

255 each image. It was deduced that each of the image TT used by PCA is far lesser than those of

256 KPCA. The reserch reveals an Average Testing Time of 1.5475 seconds for PCA and 67.3016

257 seconds for KPCA. The assessment is that the Computational Time of KPCA is more than that of
 258 PCA.
 259



260
 261 Figure 2: Testing Time for PCA and KPCA

262
 263
 264 Table 3: Analysis of both PCA and KPCA Recognition Performance using the same sample image

IMAGE	PCA RECOGNIZED INDEX IN DATABASE	PCA RECOGNIZED	KPCA RECOGNIZED INDEX IN DATABASE	KPCA RECOGNIZED
1	75.jpg	NO	75.jpg	NO
2	73.jpg	NO	73.jpg	NO
3	5.jpg	YES	5.jpg	YES
4	8.jpg	YES	8.jpg	YES
5	9.jpg	NO	9.jpg	NO
6	12.jpg	YES	12.jpg	YES
7	13.jpg	YES	13.jpg	YES
8	66.jpg	YES	66.jpg	YES
9	20.jpg	YES	20.jpg	YES
10	20.jpg	YES	20.jpg	YES
11	23.jpg	YES	23.jpg	YES

12	23.jpg	YES	23.jpg	YES
13	25.jpg	NO	27.jpg	YES
14	26.jpg	NO	27.jpg	YES
15	32.jpg	YES	32.jpg	YES
16	29.jpg	YES	29.jpg	YES
17	33.jpg	YES	33.jpg	YES
18	17.jpg	NO	17.jpg	NO
19	40.jpg	YES	40.jpg	YES
20	39.jpg	YES	39.jpg	YES
21	42.jpg	YES	42.jpg	YES
22	17.jpg	NO	17.jpg	NO
23	44.jpg	NO	44.jpg	NO
24	36.jpg	NO	36.jpg	NO
25	52.jpg	YES	52.jpg	YES
26	50.jpg	YES	50.jpg	YES
27	54.jpg	YES	54.jpg	YES
28	54.jpg	YES	54.jpg	YES
29	59.jpg	YES	59.jpg	YES
30	59.jpg	YES	59.jpg	YES
31	62.jpg	YES	62.jpg	YES
32	65.jpg	NO	65.jpg	NO
33	66.jpg	YES	66.jpg	YES
34	67.jpg	YES	67.jpg	YES
35	72.jpg	YES	72.jpg	YES
36	72.jpg	YES	72.jpg	YES
37	76.jpg	YES	76.jpg	YES
38	75.jpg	YES	75.jpg	YES
39	78.jpg	YES	78.jpg	YES
40	9.jpg	NO	79.jpg	YES

265

266 Table 4: Summary of both PCA and KPCA Recognition Performance using the same sample image

	PCA RECOGNIZED	KPCA RECOGNIZED
Number of YES	29	32
Number of NO	11	08
Total	40	40
Percentage of Recognition Performance	72.5%	80.0%

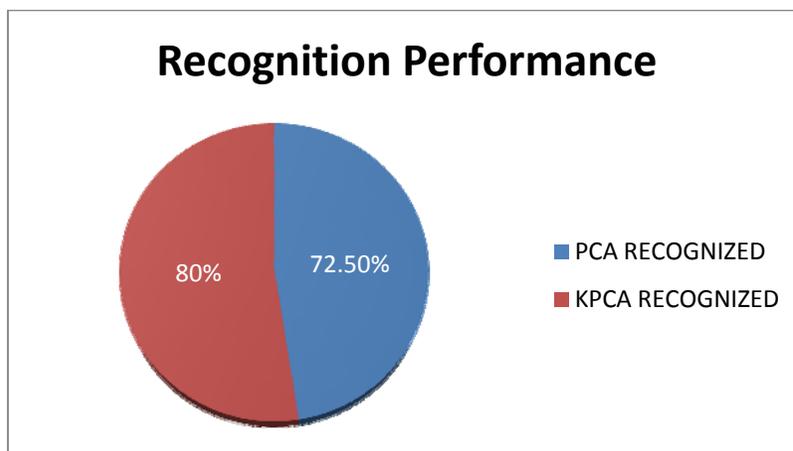
267

268 The study of Table 4 clearly shows the analysis of both PCA and KPCA Recognition Performance
 269 Accuracy using the same sample image. PCA was unable to recognize images
 270 1,2,5,13,14,18,22,23,24,32 and 40 while KPCA was unable to recognize images 1,2,5,18,22,23,24
 271 and 32. It was revealed that image 13,14 and 40 which PCA recognized index in database were

272 25.jpg, 26.jpg and 9.jpg respectively were mismatched but which was properly recognized by KPCA
273 as 27.jpg, 27.jpg and 79.jpg respectively. Table 4 and Figure 3 also revealed that PCA was able to
274 Recognize 29 images while KPCA recognized 32 images. PCA has 72.5% performance recognition
275 accuracy while KPCA has 80.0% performance recognition accuracy. The assessment is that KPCA
276 performs better than PCA in terms of Performance Recognition accuracy.

277

278



279

280 Figure 3: Performance Recognition Accuracy for PCA and KPCA

281

282

283 5. Conclusion

284 A brief background study of biometric and face recognition feature-extraction algorithms were
285 presented. This study assesses the usefulness and performance of both PCA and KPCA to assess the
286 Computational time and performance face recognition accuracy. The experimental results shown an
287 Average Testing Time of 1.5475 seconds for PCA and 67.0929 seconds for KPCA, it implies that it
288 takes a longer Computational time for KPCA than PCA. However, the experiment revealed that PCA
289 has 72.5% performance recognition accuracy while KPCA has 80.0% performance recognition
290 accuracy, indicating that KPCA outperforms the PCA in terms of recognition accuracy. It should be
291 noted that the results got were basically limited by configuration of the computer system used,
292 resolution of the digital camera, different environmental conditions like illumination and different
293 distances between the camera and every face. In summary PCA tradeoff recognition accuracy for
294 testing time while KPCA tradeoff testing time for recognition accuracy.

295

296 **References**

- 297 Adedeji, O. T., Omidiora, E. O., Olabiyisi, S. O. and Adigun, A. A. (2012). Performance Evaluation
298 of Optimised PCA and Projection Combined PCA methods in Facial Images. *Journal of*
299 *Computations & Modelling*. 2(3): pp17-29. ISSN: 1792-7625 (print), 1792-8850 (online).
- 300 Aluko, J. O., Omidiora, E. O., Adetunji, A. B. and Odeniyi, O. A. (2015). Performance Evaluation
301 Of Selected Principal Component Analysis-Based Techniques For Face Image Recognition.
302 *International Journal of Scientific & Technology Research*. 4(01): ISSN 2277-8616
303 Biometrics”, New York, Springer-Verlag.
- 304 Bolle, R.M., Connell, J.H., Pankanti, S., Ratha, N.K. and Senior, K. (2004): “A Guide to
305 Biometrics”. *European Signal Processing Conference (EUSIPCO)*, Poznan, Poland.
- 306 Draper B. A., Baek K., Bartlett M. S. and Beveridge J. R. (2003). Recognizing faces with
307 PCA and ICA. *Computer Vision and Image Understanding*. 91(1-2): 115 – 137 Elsevier
308 Science Inc. New York, NY, USA
- 309 Fagbola ,T. M., Olabiyisi ,S. O., Egbetola, F. I. and Oloyede A. (2017). “Review of Technical
310 Approaches to Face Recognition in Unconstrained Scenes with Varying Pose and
311 Illumination.” *FUOYE Journal of Engineering and Technology*, 2(1): ISSN 2579-0625.
- 312 Guo, G. D., Zhang, H. J. and Li, S. Z. (2001). "Pairwise face recognition". In *Proceedings of 8th*
313 *IEEE International Conference on Computer Vision*. Vancouver, Canada.
- 314 Phillips, P. J. (1999). Support vector machines applied to face recognition. *Advances in Neural*
315 *Information Processing Systems*. View@papers.nips.cc: pp. 803-809.
- 316 Ross A. (2007). “An Introduction to Multibiometrics”. *15th European Signal Processing*
317 *Conference (EUSIPCO)*, Poznan, Poland.
- 318 Sushma, J., Sarita, S. B., and Rakesh, S. J. (2011). 3D face Recognition and Modelling System.
319 *Journal of Global Research in Computer Science*, 2(7): 30-37.
- 320 Torres, L. (2004). Is there any hope for face recognition? In *Proc. of the 5th International Workshop*
321 *on Image Analysis for Multimedia Interactive Services, WIAMIS*, pp. 21-23. Lisboa, Portugal.
- 322 Turk, M. and Pentland, A. (1991). Eigenfaces for recognition, *Journal of Cognitive*
323 *Neuroscience*, 3(1), (1991), 71-86.

324